## COOPERATIVE I FARNTNG **EVIES**

making

really fwn 4.

wing 10. sho 11. m 12 Kmg 13. KOW

14, SOW 15. SEW 16. SWOYD 17. YEWAYO 18. down 19. drown 20. frown

Introducing... Jamal Prince

with a lot of different types of scenery.

skateboarding.

no matter what

Jamal is the youngest of three brothers who live with their dad. He would really life to have a younger brother or sister, because he is tired of being the youngest. On the other hand, his grandparents do come and stay with him and his formly a lot and he really lifes having them around. He also has a cat named Stripes. Jamal would really like to have a turtle and visit New Zealand. The reason he wants to visit New Zealand is because it is where Lord of the Rings was filmed, and he thinks it looks like a really cool place

Jamal thinks that everyone would enjoy the book Holes, because it reminds him of something that could really happen at summer camp. At school PE is Jamal's favorite thing because he enjoys playing sports and like to show off a little bit. He

works really hard at school, because things don't always come easily to him but he knows it is important to always do his best nen not at school Jamal enjoys playing video games, where he recently finished a hard level that he ked on all summer, participating in sports, and

Jamal describes himself as friendly, exciting, and honest. He is looking for friends that will help hi

2. words 3.

5 6. <u>make</u> 7. <u>al</u> 8. funeral

MAKING WORDS IS REALLY FUNI

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30. flower

TEAR ART TEAM COLLAGE EXAMPLE

THE RAINBOW



## FOR BACK TO SCHOOL



## THANK YOU FOR YOUR PURCHASE

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3

THE TEACHE These cooperative learning activities are a great way to build community and allow your students to get to know one another at the beginning of the school year all while keeping engagement sky high!

- Each of the ten activities included have:
  - Student & teacher directions
  - Ideas for implementation
  - Any necessary printables
  - Suggested questions
  - Example if applicable

These activities are also great for any time of year that you have a few minutes of time to fill with an engaging activity or if your class is in need of some community building.

## **CLASSMATE BINGO**

#### **Directions for Classmate BINGC**

- 1. Each student gets their own BINGO board.
- Students stand up, put their hand up, then pair up by finding a partner high-five.
- 3. Partners greet one nother and choose a question to ask from their BIN GO board.
- 4. Partners respond to the ruestion:
  - If they qualify, they initia. \*\* ir partner's BINGO card
  - If they do not go "fy, they do NOT initial the place on the BINGO card
- 5. Partners the kone chother and repeat steps one through fille until they achieve a BING

• The teach can also choose to have stuciening of or a blackout, where all option in the BINGO card must have a right ure.

#### **Option al Extension**

Students concluste their own BINGO card to be copied for the class to use, or to create individual BINGO cards for a little class competition.

### **CLASSMATE BINGO** Tips for Implementation

- Encourage students to work with as many amerent partners as possible. I challenge my students to try and have a different partner signature for each become BINGO card.
- Model for students what greeting conditions what greeting conditions thanking being partner looks like.
  - High-fives can be tough for ome should not swith se sory challenges. If this is the case you can should not an and shoke or a wave.
  - Model how to ask their partner new they are doing and actively listening to the est nse.
  - Make a list of ways to thank a praise praise press when they are done.
- Students may also new ex, lanation on what initials are.

#### Why Classnet BIN O?

This activity gives Judents the opportunity to work with many portners in a cortineriod of time. This process builds student confidence, a positive interdependence, and works at a clubuilder. An added benefit of Clossmal, BINGO is that it is a conversation starter that allo vs students to build connections with their rst mates.

#### What . 'ncluded?

- Directions
  - Printable BINC O cards
    - Tow pre-field cards and one blank card for extension
- Answer keys when appropriate

Name		semata BII	Date NGO		
<b>Classmate BINGO</b> Find a classmate who fits the description for each box and have them initial the box.					
D	I	$\square$	C		
Did you take a trip out of the state?	Did you play outside at least three times?	Dic vou wa TV?	C in you ame the even cor. ents?	Have you gone swimming?	
Did you go to an amusement park?	Have you learned something new?	Dia , Ju Pad a fictic book?	tamily?	Did you go grocery shopping?	
Did you play a video game?	Did yeur .o the par.	Cal ou solve 1 <12=?	Did you take a family trip?	Did you create a piece of art?	
Did yr ao cho s?	Did , ∪ have sle€ over?	Did you go camping?	Did you mow the lawn?	Did you walk a dog?	
Did you pla in a sprinkler.	Did you ttch a n vie?	Did you babysit?	Did you earn money?	Did you use a computer?	

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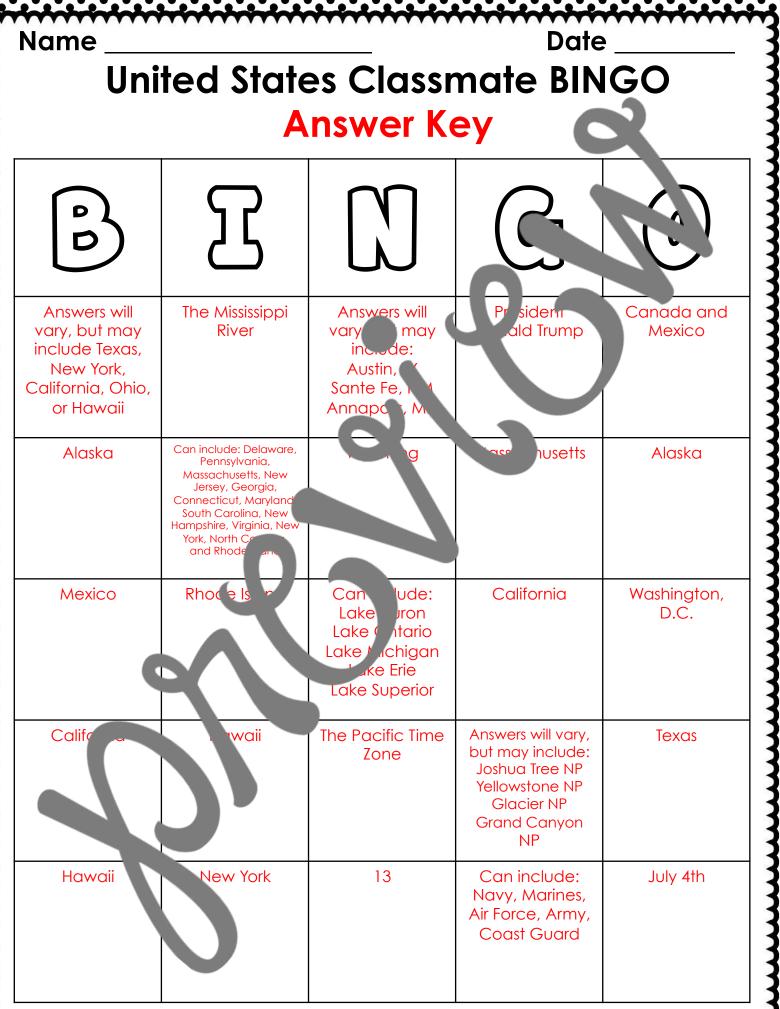
<b>United States Classmate BINGO</b> Find a classmate who fits the description for each box and have them answer the question and initial the box						
	answer the a	question and ir	nifial the boy			
D	I	$\square$	C			
Can you name three states other than the one you live in?	Can you name the longest river in the United States?	Can you name the contal of your state?	t resident of t resident of e United ntes?	Can you name the two countries that border the United States?		
Can you name the largest state in the United States?	Can you name two of the original thirteen colonies?	When the small st populatio	w state would you find Boston?	In what state would you find Denali National Park?		
What country is found directly south of the United States?	Canyou me the smant state of th Unice States	Can y name at least ree of the eat Lc.es?	What state has the largest population?	What is the capital of the United States?		
In what would y u find Disney and and the Olden Price?	Wh istate is hade b of an hip igo of lar ?	What time zone would you use if you are in California?	Can you name a National Park?	In what state would you find the Alamo and the Dallas Cowboys?		
What was th 50 <sup>th</sup> state added to the United States?	what state cc. ou find the En. e State Builc g and 'iag a Falls?	How many stripes are on the flag of the Untied States?	Can you name at least two branches of the United States military?	What day does the United States celebrate independence?		

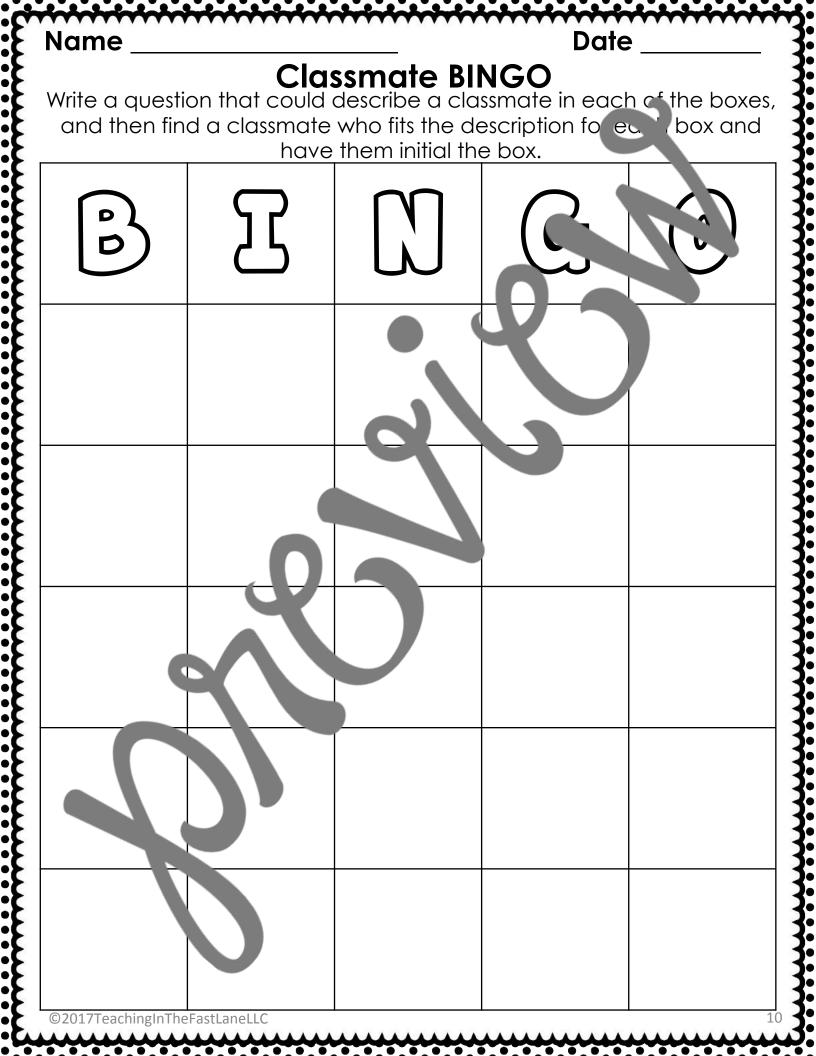
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### **TEAMMATE SHOWDOWN** Directions for Teammate Show Co. n

- 1. Students are in teams.
  - 4 students to a team is preferred, but not a req men
- 2. Each student has a whiteboard, dry case, hand crayon, and an area to work.
- 3. The class needs one set of Shov down and the by the teacher.
- 4. The teacher draws a Showdown and and reads it aloud to the class.
- 5. Students are given think I me
- 6. Students answer the question of the ir whiteboard and place it upside down to signal they are done answering.
- 7. When the team r/facilitate ees that most students are done they call out "howdown."
- 8. All students the over the whiteboards to show their teams while reacting their teammates' answers.
- Begin in with a teammate randomly selected teammates exp their answers then erase their where are
- 10. Repeat 1. 2 pocess for as long as time allows or until rour run or or cards.

#### Option a. Extension

To extend his cativity, students can create their own question calles b be included in the Showdown deck.

## **TEAMMATE SHOWDOWN** Tips for Implementation

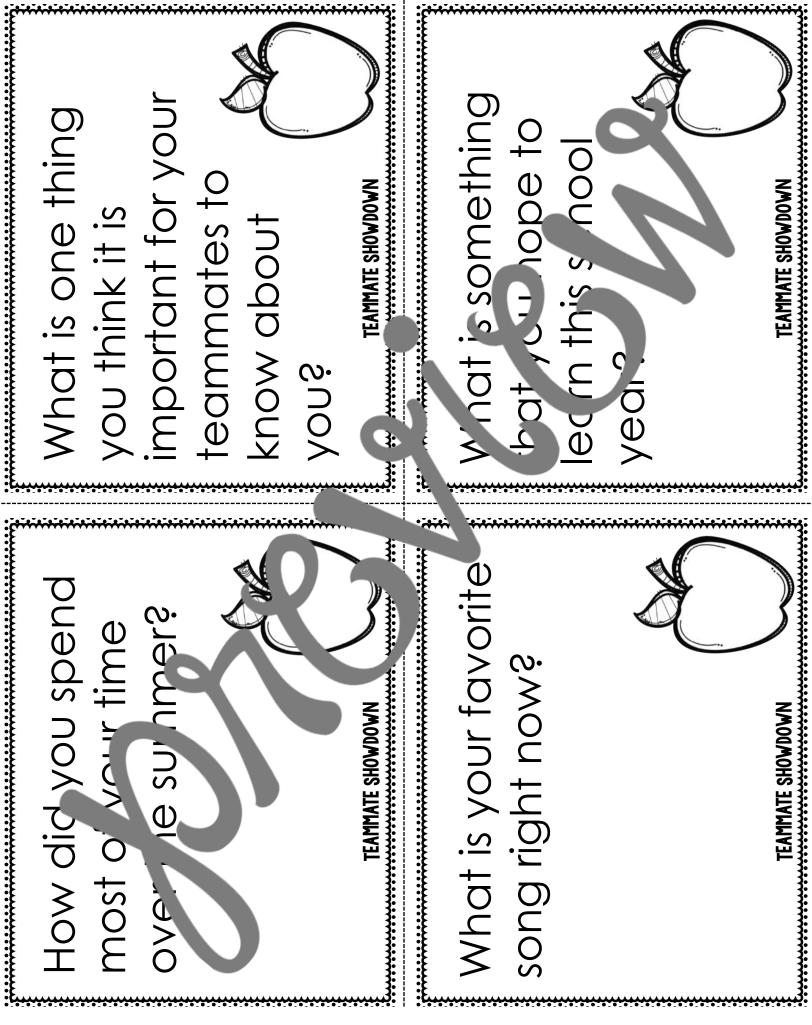
- Set your expectations for your students. This will ensure that students respect one another'.
   sw ers and opinions.
- Model for your students how to convely list one another's responses as well as use their ... k time.
- To build in more community building team, can complete a cheer after each rour.

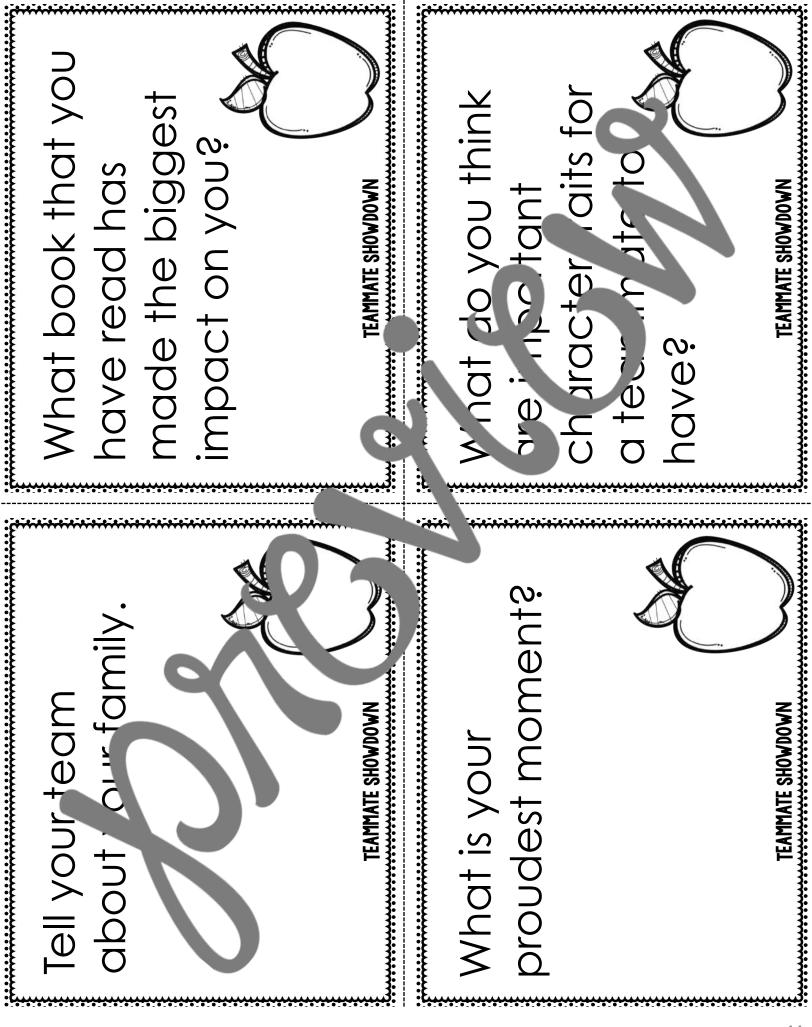
#### Why Teammate Sloc vdc vn?

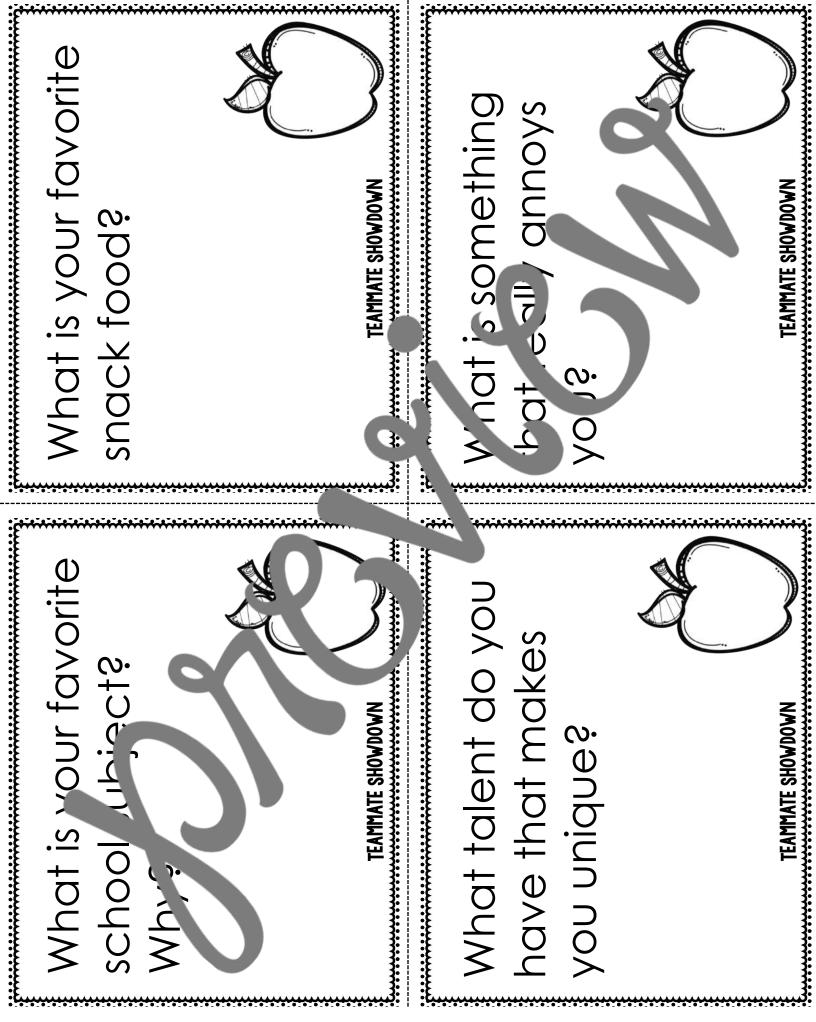
• Students will practice active listening and speaking skills as well as get whow the another through answering questions and, broug their opinions. This leads to deeper connections being formed by students who calls then build relationships throughout the school year.

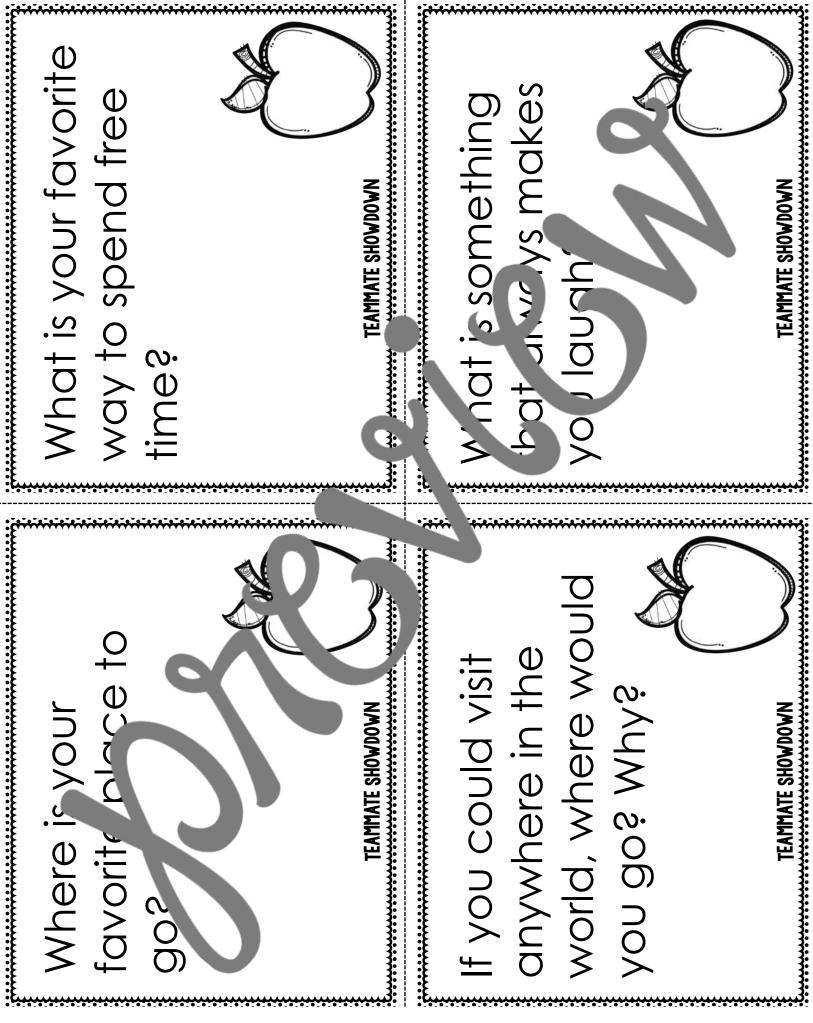
#### What's maluciad?

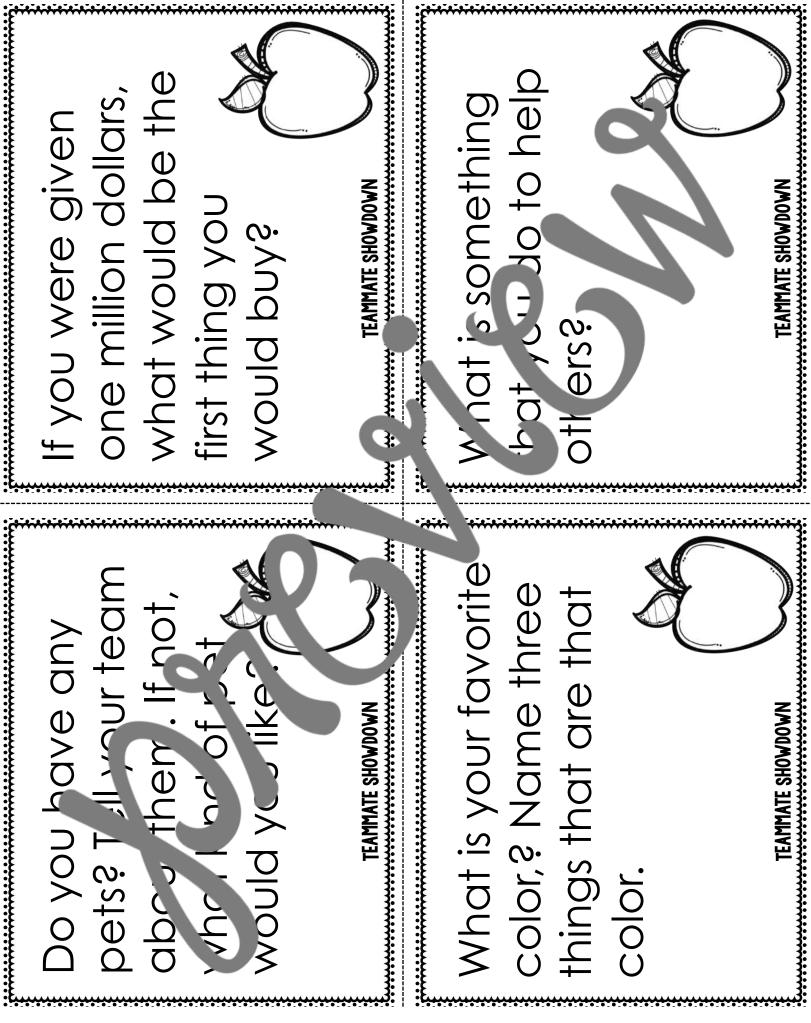
- Dire lions
- Deck of Covidown question cards
- Page of block showdown cards for students to come the own questions

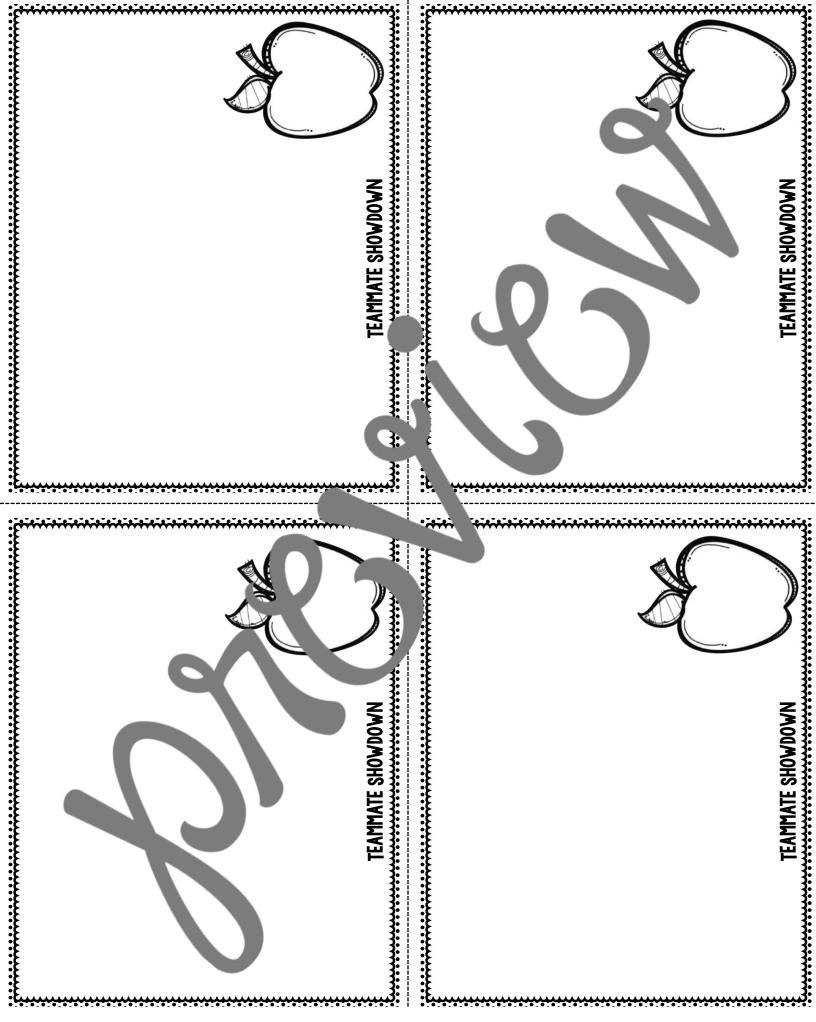












## MATCH MINE DIRECTED DRAWING

#### Directions for Match Mine Directed I roving

- Students are in partners and on opposite side. of a barrier
  - Folders open and standing bety on pertine make great barriers.
- 2. Each student takes a set amount of time to cheate a simple drawing.
  - 2-3 minutes is the perfect amount of time to allow students to complete a disting without getting overly detailed.
- 3. After both students have comp. + I their drawings it is decided who will be the explainer first.
- 4. The explainer gives to tailed, step by step explanation on the to recrue their drawing while the listener tries their public to recreate the drawing.
- 5. Once complete roles systch and partners repeat the procer .
- 6. After Loopa 'ners have completed both roles they show each oth peir drawings and compare how warm, versilained and followed directions.

#### C, in nal I stension

To extern this activity, students can complete more than one round or partners can make a detailed, step by step lish of him withey would have explained the drawing to some one else. These explanations can then be shared with the class to see how exact the directions were.

### **MATCH MINE DIRECTED DRAWING Tips for Implementation**

- Set your expectations for your students. This will insure that students respect one's illustrations.
- Model for students how to create a simple drawbo that their partners will be able to recreate the share in eir explanation.
  - Reminding students to use geometry stape. great way to keep students who strug with drawing from g tina overwhelmed.
- Model for students what it locks and sunds ke to give detailed step by step direc on.
  - Some students may strung with giner ing step by step Encourage student to write their steps down before they begin explaining.

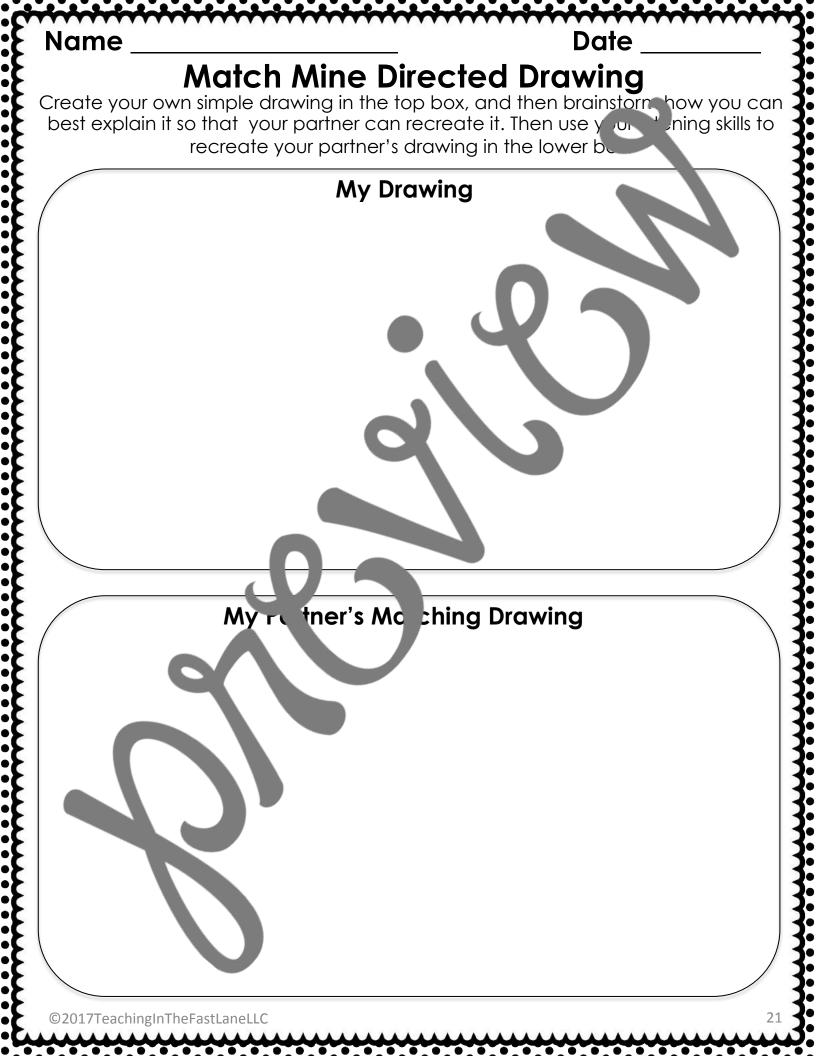
#### Why Match I me Directed Drawing?

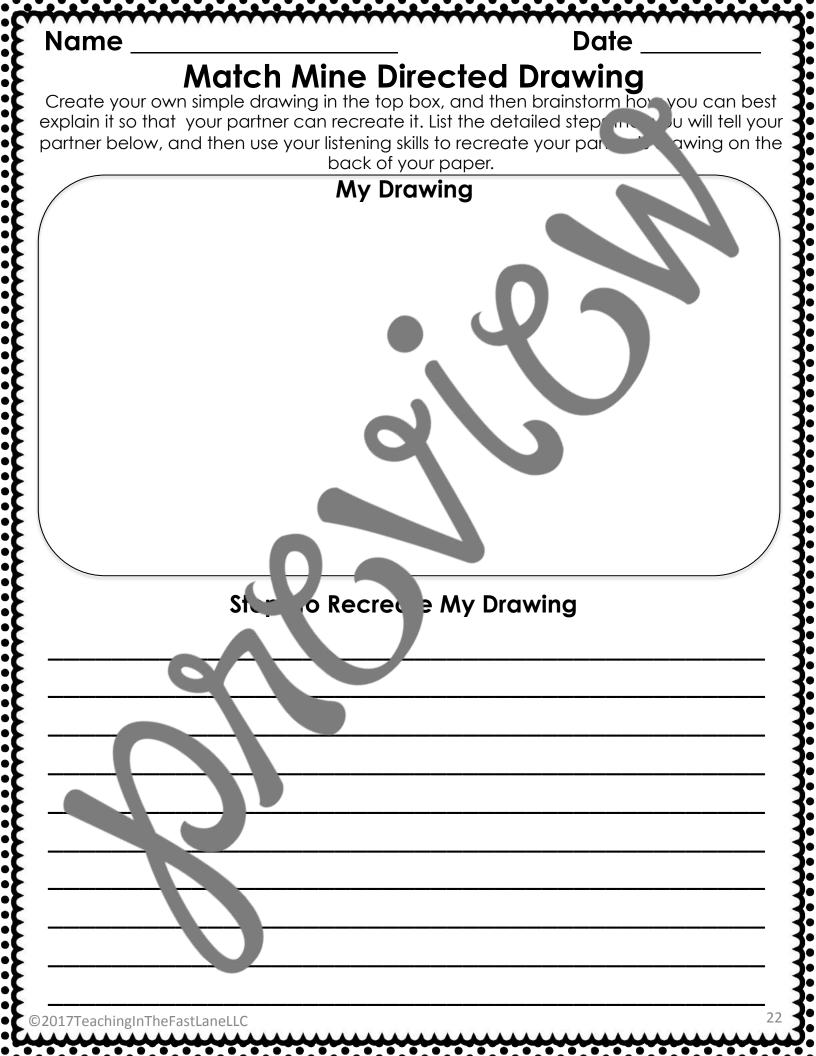
By working in oc + lers stucents must use their listening and speaking ski, to accurately match their partner's drawing This cative renarges students to think through "Fir placess and how they can best explain it to another 1, a complex and precise manner. It leads we intervise sions about clear communication when we king where another.

#### V. 's Inc uded? 5

- Direc
- Printal le awing sheet
- Printable list or recording steps before giving directions to partne

Finished illustrations make a great bulletin board when partner's work is hung together to show their communication skills.





### **TEAR ART TEAM COLLAGE** Directions for Tear Art Team Collar

- . Students are in teams of four whenever possible.
- 2. Teams brainstorm an image or symboling to represents them as a team.
- Each student in the team getral volpes of construction paper (different colors each student)
- As a team students use their ow two pieces of construction paper and a piece of butcher paper (as the background, the created bear art symbol representing their team.
  - Each student ... only touch (including tearing ar a gluing) the two colors of construction pape. They may not tear, glue, or move at rone eller's construction paper.
- 5. Students fach a 'd their name to the butcher paper using tom pieces of their own construction paper

 Or ce complete, teams present their symbols to the class one explain how they came up with the

#### Materic's r Team

Butcher paper or background 8 different cours of construction paper Glue

## **TEAR ART TEAM COLLAGE** Tips for Implementation

- Reinforce idea that this is a cooperative art project by remaining firm that students are only to such their own construction paper color.
- Encourage students to be creating in how ... use their torn paper to create shape for the. ymbol.

#### Why Tear Art Team Collage

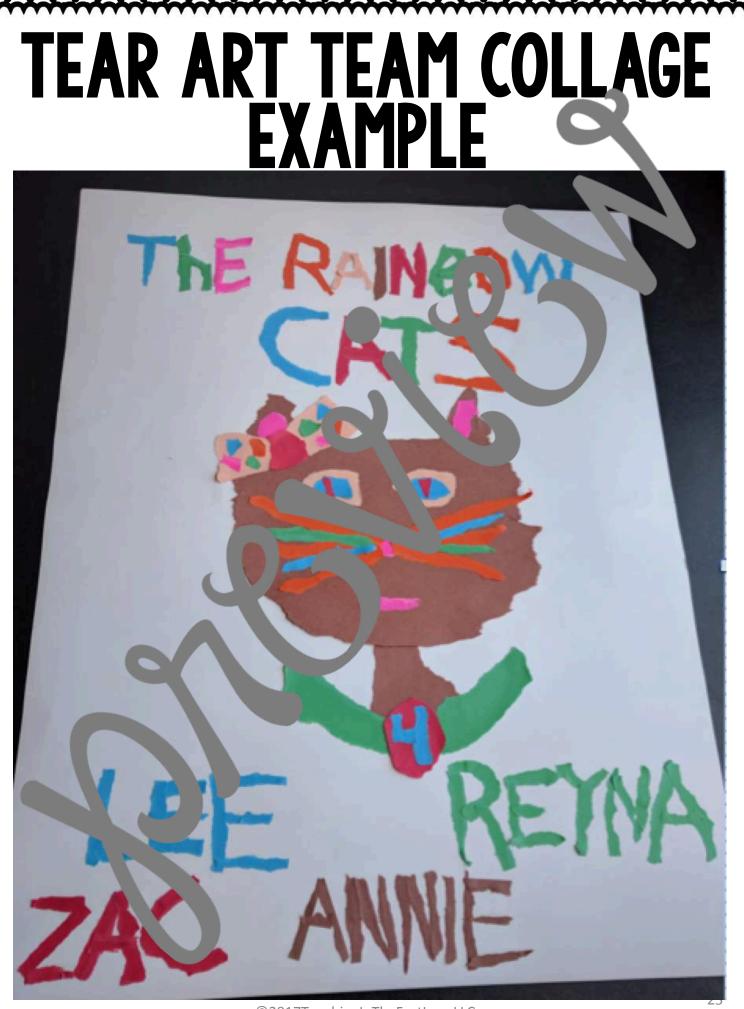
By each student only being a le to touch their own materials a positive interace once is built between the team members. Each student must complete their tast order for the team collage to be complete. The team builting exercise also encourages students to communicate with one another.

#### What's 🔄 :lu 'ea.

- Directions
- Example of completed Tear Art Team Collage

#### W. Do Jo With Our Team Collages?

- Tear C team collages make a great display in your classroom, r in the hallway.
- They also are a great way to display team names throughout the year or identify different areas of the room.



# **INTRODUCING**...

- 1. Students stand up, hand up, and pair up to fir d a partner.
  - If you have an odd number of students allow for group of three. These students will intervice to a another in a circular pattern. (I in ervice B, L interviews C, and C interviews J)
- 2. Once a partner is found the student whose first name comes last alphabe 'cally to be the role of interviewer first.
- 3. Using the interview quantum name the interviewer learns all about their partner and takes notes.
- 4. After the interview mplcte partners switch roles.
- 5. Once both pointers have in interviewed students thank one and ther any return to their own seats.
- 6. Independenii, tudents /rite a short introductory biography bou their partner.
- Stude the introduce is in partner to the class through their biograph,
  - ... process can take a bit of time, so it might need to be b. ke. down over a few days to ensure that each biogra, by and student get their moment of ntroduction and the time to feel welcomed.

8. After non student is introduced by their partner the class cer, brates them with a special cheer or welcome.

e

### **INTRODUCING** Tips for Implementation

- Set your expectations for your students. This will insure that students respect one another's answers during the interview. Setting students up for success by histing about what makes each of us individue manipal a broader appreciation of unique train that each tudent has.
- Model for students what impoks it to take rules from an interview showing them that the, do not reed to write down every word their partner some incread model how to write down just the rist.
- Model for students what a pini include ctory biography might look and sound like.
- Decide on a few clears or be used while students are introducing another.
  - Some student like to se what cheer is given to them, as it makes the model special

#### Why Introducing .?

• While in an eving a character students are practicing their listening and speaking skills which are again used when partners introduce one another to the class. By giving station, the opportunity to write about one another you all able to gage their writing abilities while there writing on a high interest subject, their peer.

#### What's `Guded?

- Directions
- Intervie quotionnaire
- Writing puper or introductory biography with a variety of kid options

27

• Example completed questionnaire and biography

Name Date
Introducing Interview Questionnaire
Use the questions below to interview your partner so that you will be able to write an introductory biography about the so.
Partner's Name
Tell me about your family
Do you have any pets? If not, what kinc 5 pet would be like?
What book would you recommend than veryone ad? Why?
If you could go anywhere in the your where would you go? Why?
What are two things that y and , eople to know about you?   1.   2.
What is something thu' you are eally proud to have accomplished?
What combree v ords much you would use to describe yourself?
Wint anyou beie e makes someone a good friend?
What is your revorite thing about school?
What hobbie do ou enjoy?
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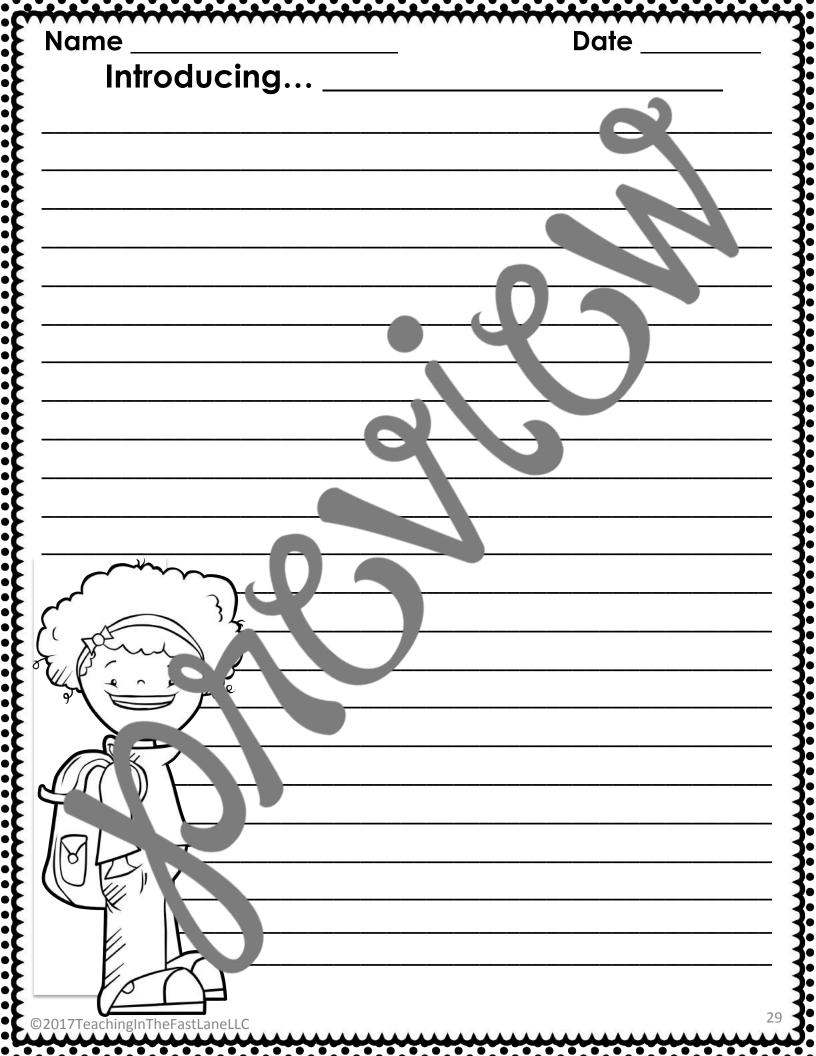
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Name Introducing	Date
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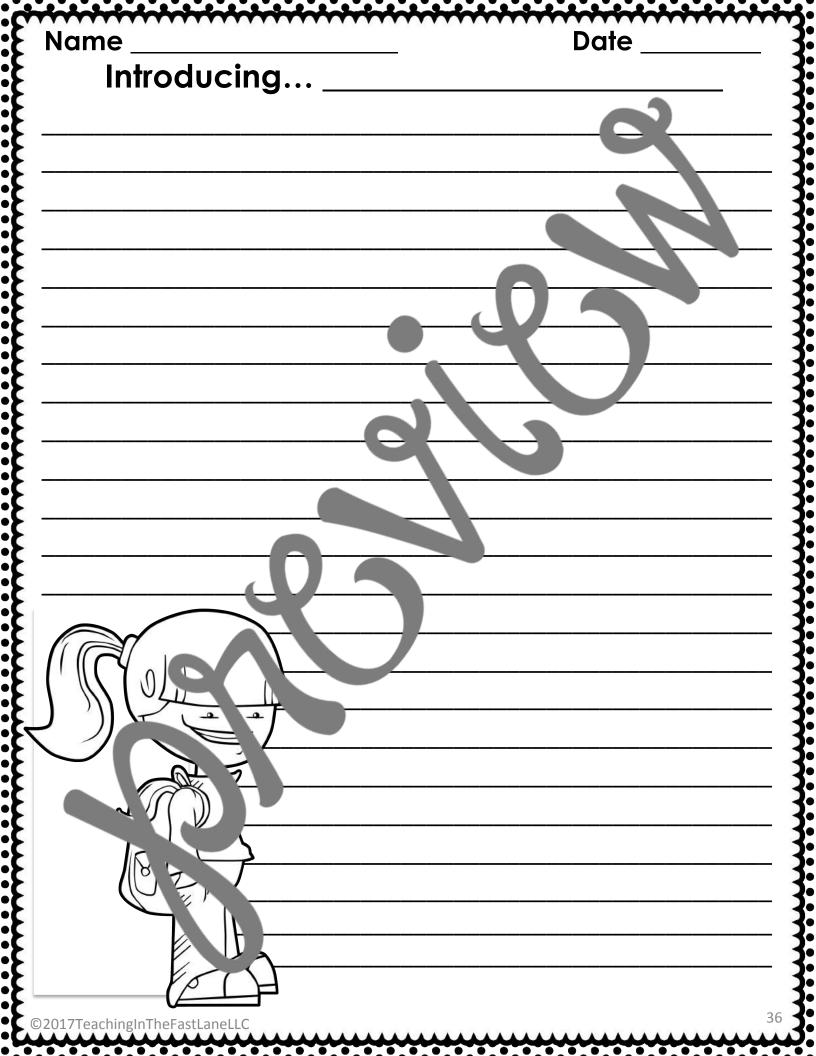
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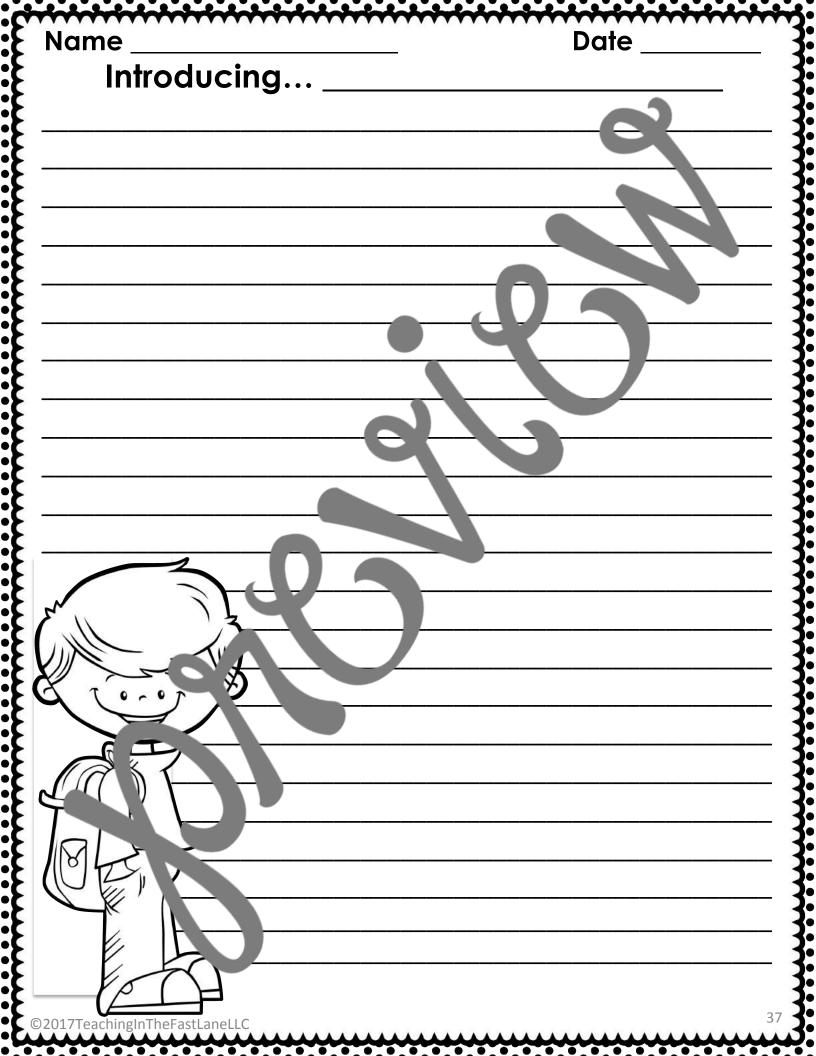




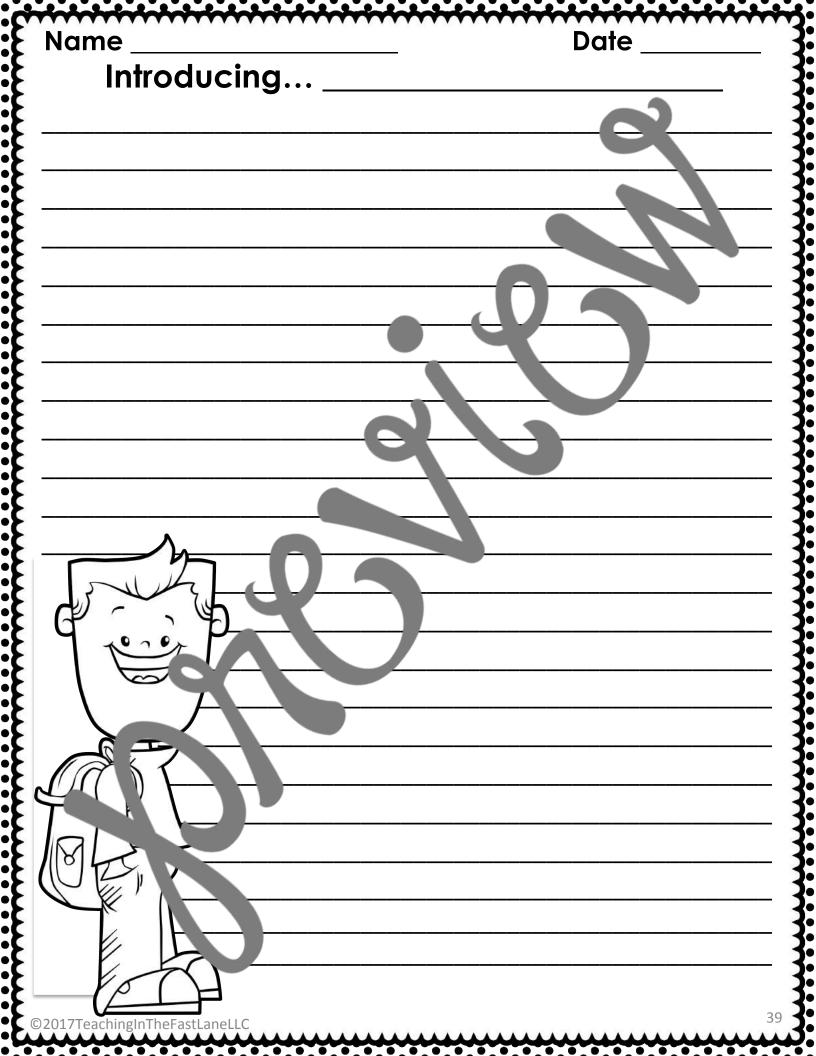


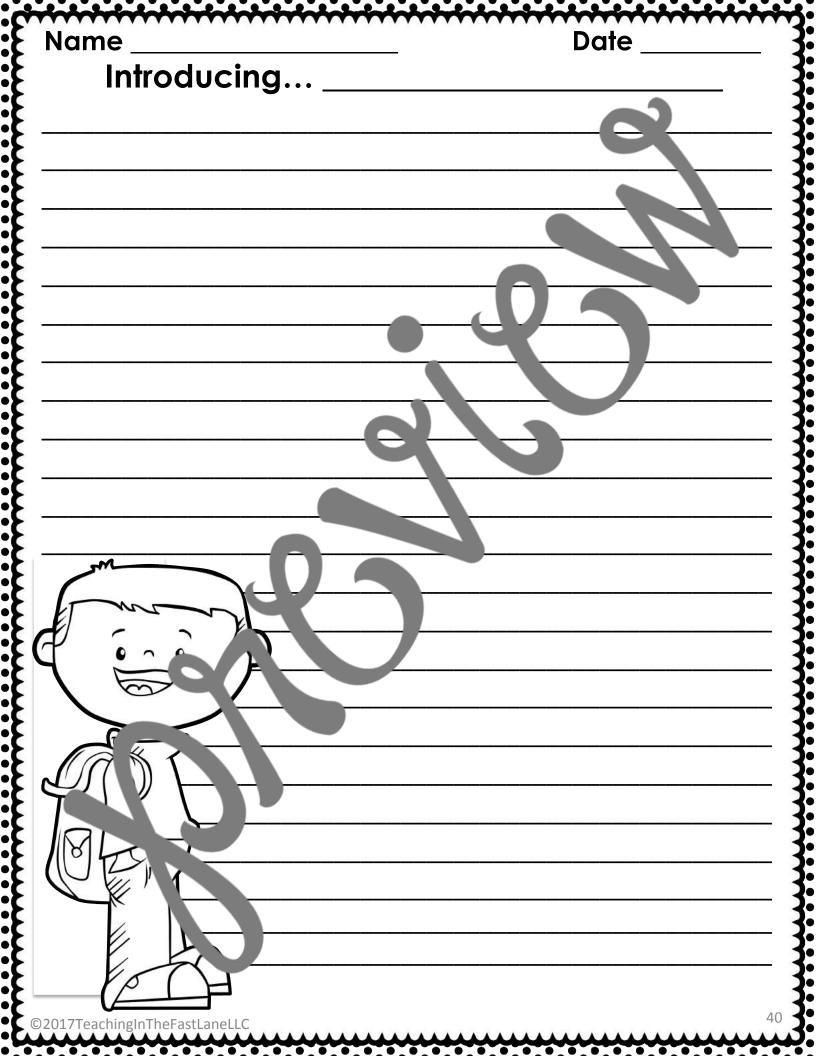








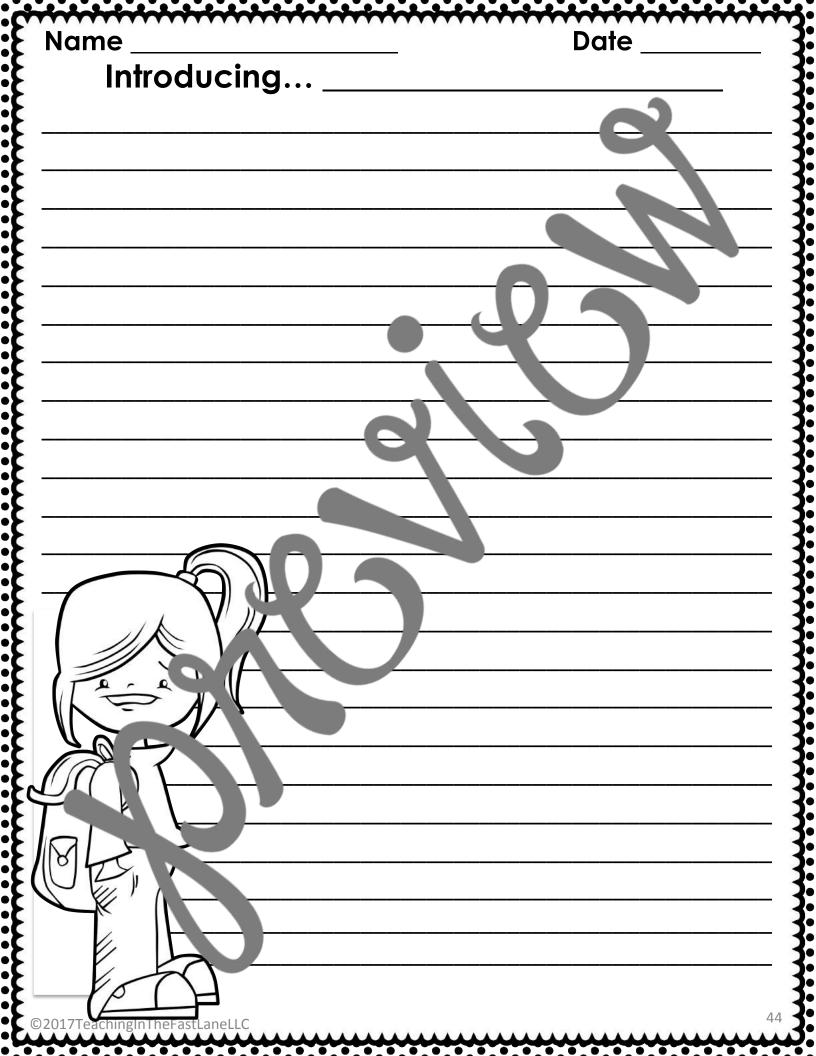




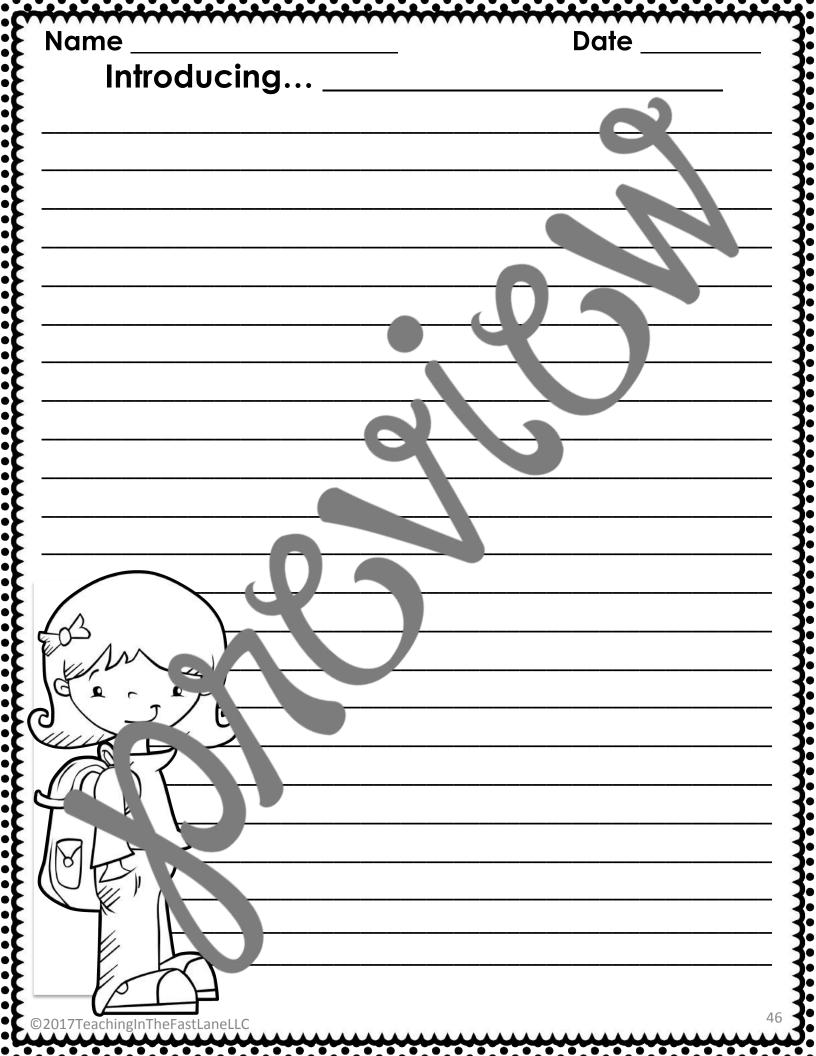


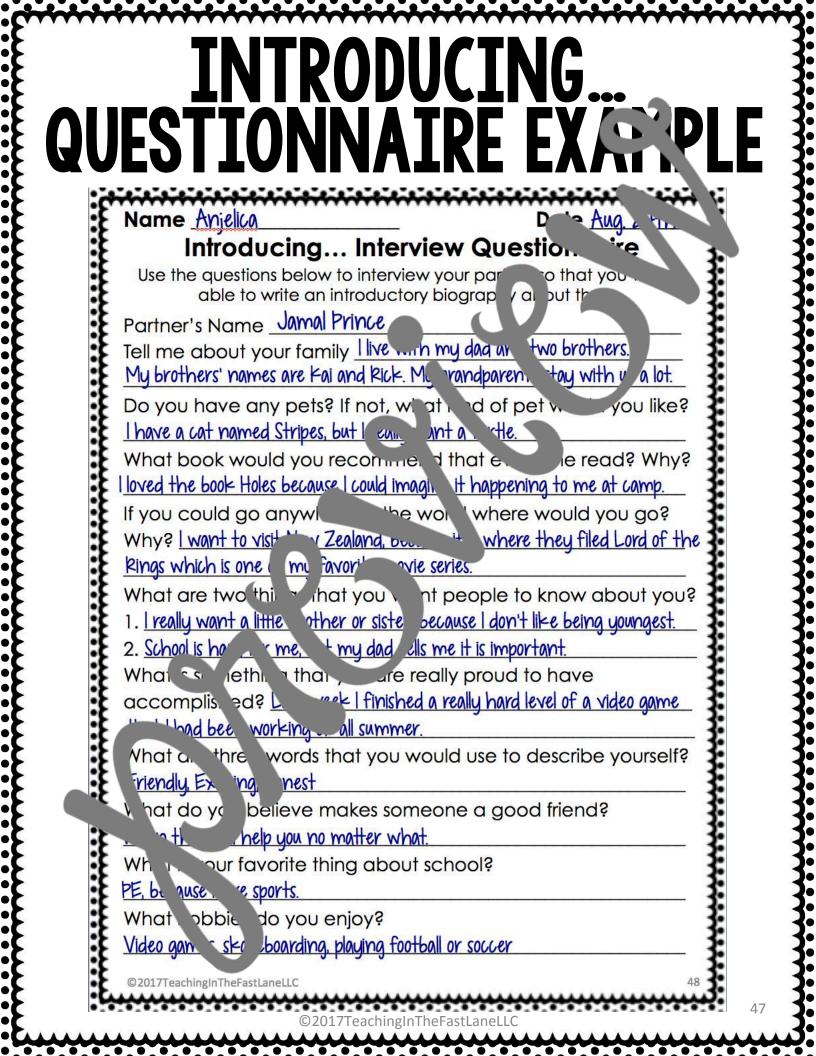


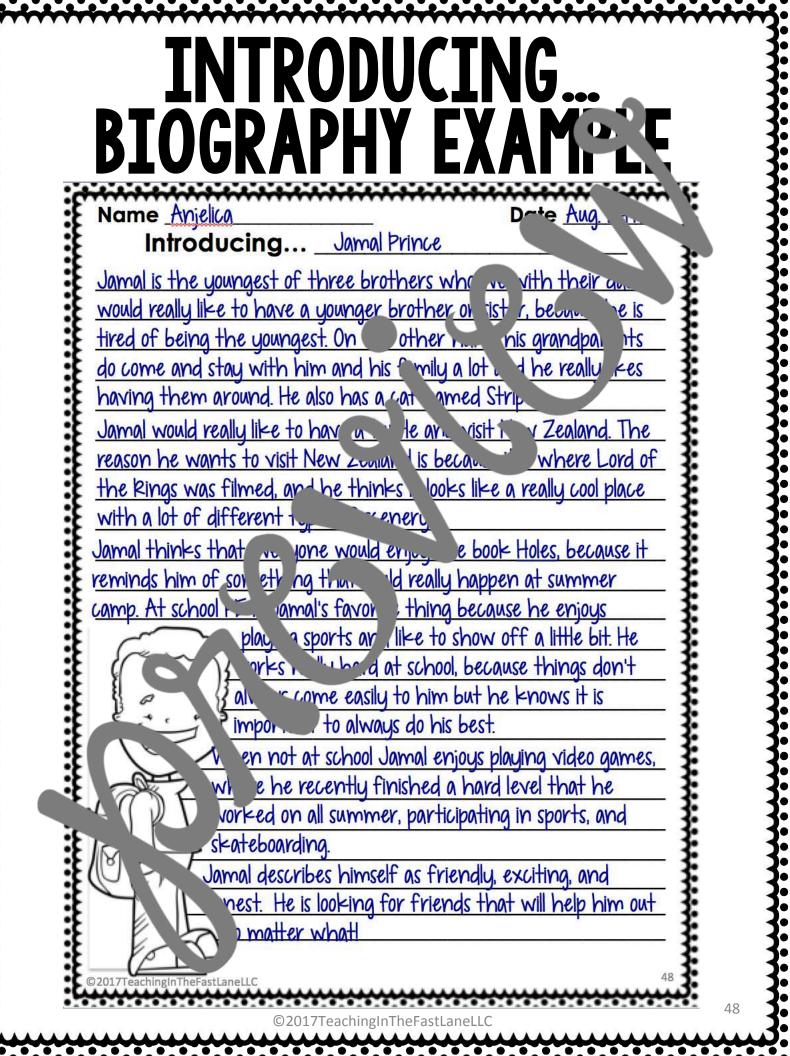
Name	Date
Introducing	
rea <u>·</u>	
E C H	
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# ALL WRITE ROUND ROBIN Directions for All Write Round R

- 1. Students are in teams.
  - 4 students to a team is preferred, but not a req me
- 2. Each student has a writing page ar a writing utensil.
- Beginning with a pre-chosen team nation to a say out loud a trait of coperfect "reamnets and all students on the team write the truit down
- 4. After everyone has written the train town the turn moves to the left/clock view here the process is repeated.
  - You can choose to have techns do a predetermined amount of turns around the providence of the techns around the predetermined amount.
- 5. Once students have a not finalts they decide which of the traits are nost portant to them and each student circlement on heir paper.
  - I would recommend keeping their short list to no more than four
- 6. Teams decide on a captain to announce their traits to the clas
- 7. Teache records all of the traits on the board or chart paper.

#### Op: nal stension

To exter , 'his activity, after students have read their traits to the class have a class discussion about why these traits are important in teammates. Also, students can create visual representation of their "perfect" teammate.

# ALL WRITE ROUND ROBIN Tips for Implementation

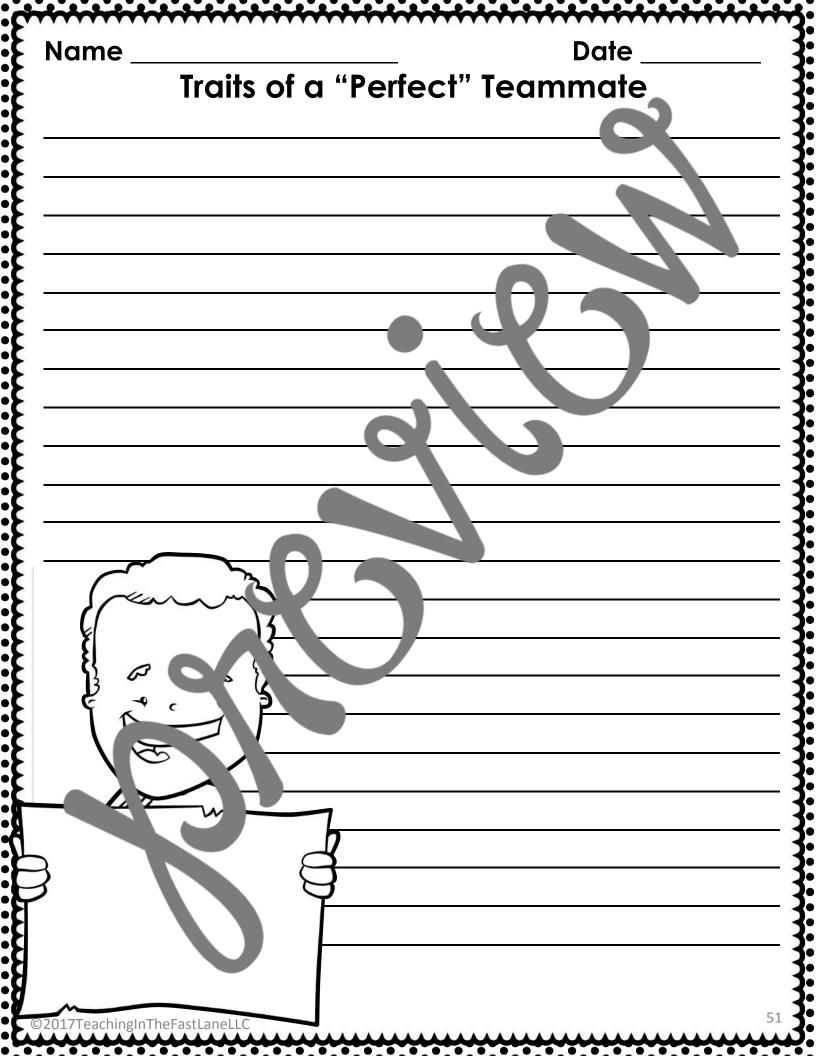
- Set your expectations for your students. This will ensure that students respect one another's spin ons of what makes a "perfect" teammakes.
- To help students who need to incorporate comment into their work time, have studen is cance whind their workspace instead of sit
- Model for students what it looks like to patiently wait their turn and record their termmate traits as well as their own.

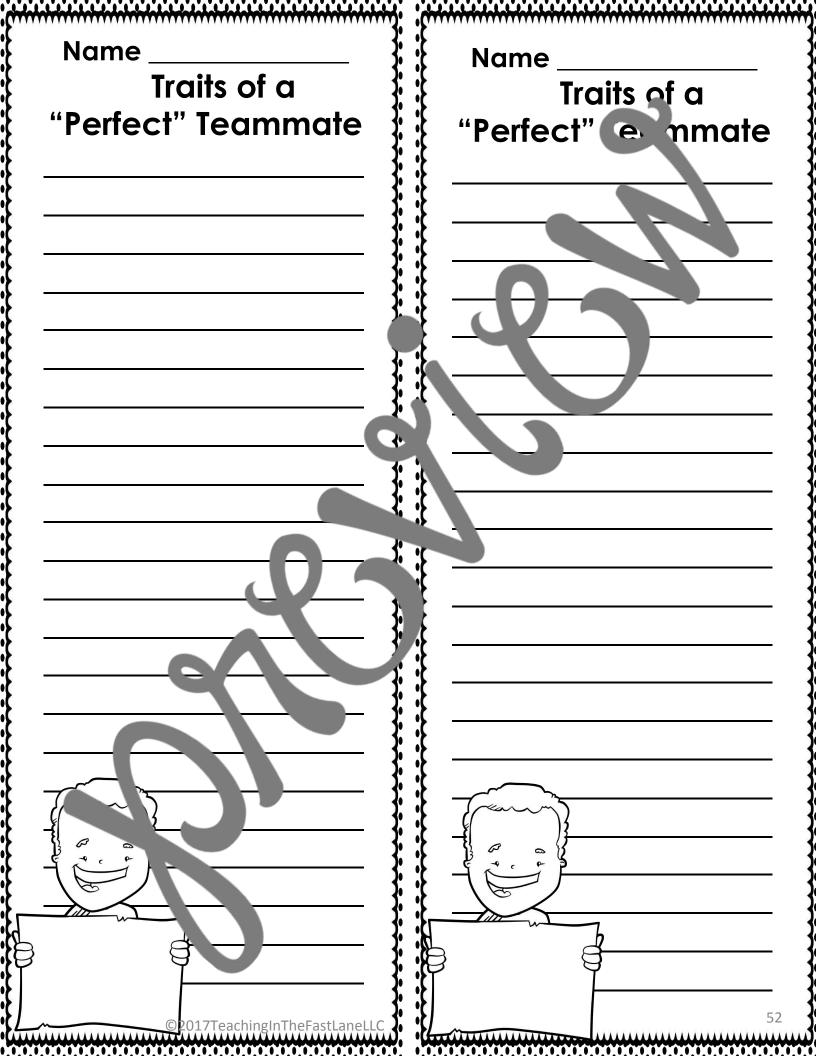
#### Why All Write Round R bin?

 By working in teams to generate a list of traits that makes up a "pertect" in ammate each student has an equal turn to particip the and an equal investment in the outcome of the list. Students also practice their ister halond speaking skills when working in their ham.

#### Whe i's n ch ded?

- Dire ctions
- her per for lists
  - C . Tull page and one half page





#### GET TO KNOW YOU FAN & PICK **Directions for Fan & Pick** 1. Students are in teams. 4 students to a team is preferred, but not a requirement If you can not make teams of 4 set or p rs can also complete the process. 2. Use the role placer at to corrermine roles 3. Student A fans out the cara, and says, "Pick a card, any ca d. 4. Student B draws dourd and bads the card to the team. 5. Student C answer the Uestion. 6. Student Drosponde to sudent C's answer with eithe question or comment. The role react mat is turned to the left/ 7. clock e and ... process is repeated for as long cs tin allows. And students have gone through all the cards they can be resuffled and completed again. Option \_\_\_\_xtension Students con create their own questions to include in the Fan & Pick card deck.

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# GET TO KNOW YOU FAN & PICK

#### **Tips for Implementation**

- Set your expectations for your students. This will ensure that students respections another's responses to the question
- Model how students can respond to one another's answers based a the type of question asked.

#### Why Fan & Pick? 🤇

 By getting to know one another and sharing personal information or stories students build a bond with mair teammates. This encourages tudents to share and trust more.

#### What's incluced?

- Dir Julians
- Rcepla e at
- pron & ick cards with questions or
- Page of Lank fan & pick cards for students to crecte meir own questions



Tell a short story about the best place you have ever been and what made it so special.

Get to Know You Fan & Pick

Describe your perfect school day nom the moment you walked interaction to dismissal.

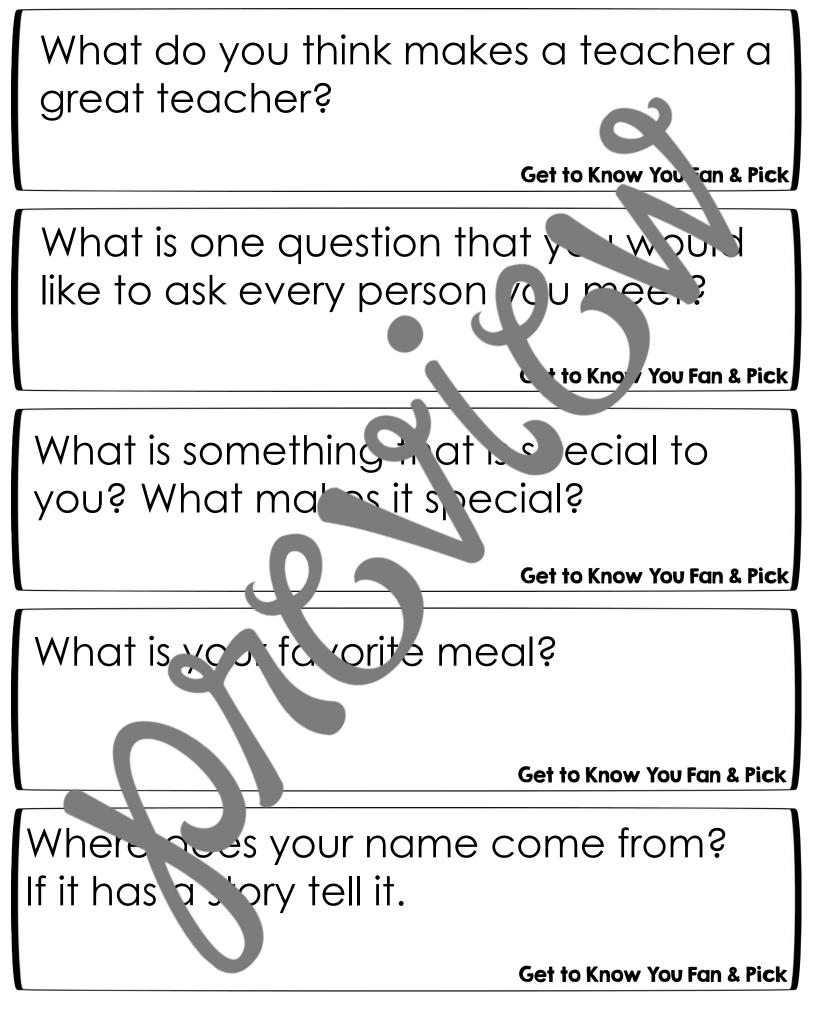
Describe one of your holds les and how you became in crest. d in it.

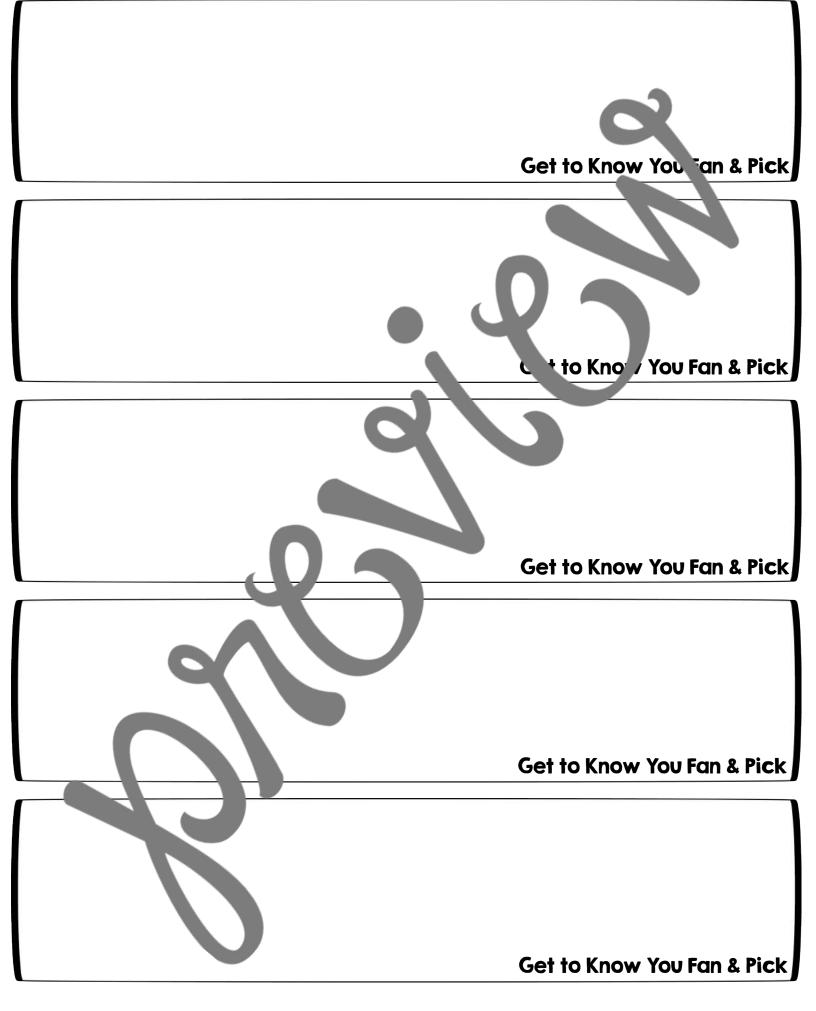
Get to Know You Fan & Pick

What is something that you are an expert an that you could teach others how to 10.

Get to Know You Fan & Pick

Tell  $a_{k}$  by a time that you had to show perceverance to get something done.





# WHO AM I? Directions for Who Am I?

- 1. Each student has a card taped to their back, but do not know what their card says.
- 2. Students stand up, put their hand in the air and high-five when they find a part.
- 3. After greeting their partner each person looks at the card on the other person spack.
- Each partner asks the other a ye or no question about "who they are" kased on the card on their back.
- 5. The other partner answer with yes or no.
  - If a partner does now the answer to the question or does not have a question or the partner can give them a hint instead in a king/answering a question.
- 6. Each partner can take a guess at who they are if they have an lea.
- 7. Partners thank a e another and repeat steps 2-7 until the, gue r who they are.
- 8. Once a studen. Drrectly guesses their identity they currenove the card from their own back, but contribution circulate and help others ermine their identities.

#### **Option al Extension**

Students concluste their own game of Who Am I? using sticky notes.

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# **WHO AM I?** Tips for Implementation

- Model the types of questions that students may ask one another to determine their identity as well as how to give a mut
- Model for students the proper high five as well as how to greet and the nk the partners.

#### Why Who Am I?

 Students must work together with their partners as well a "bink critically to ask and answer questions about their identity.

#### What's Incluand?

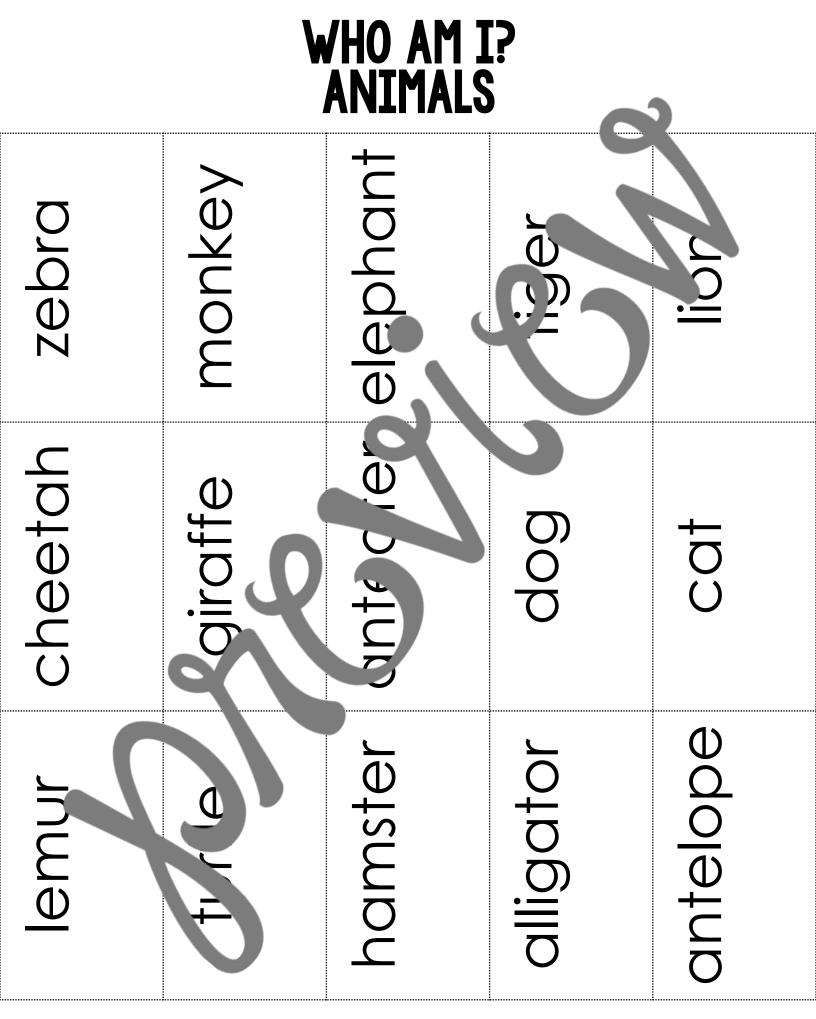
- Direction
- 4 version. of the Am I? cards
  - Joi Oppies (30 cards)
  - Anim Is 0 cards)
    - Clothi g(30 cards)
    - 3 houres in Real Life (30 cards)

## WHO AM I? School supplies

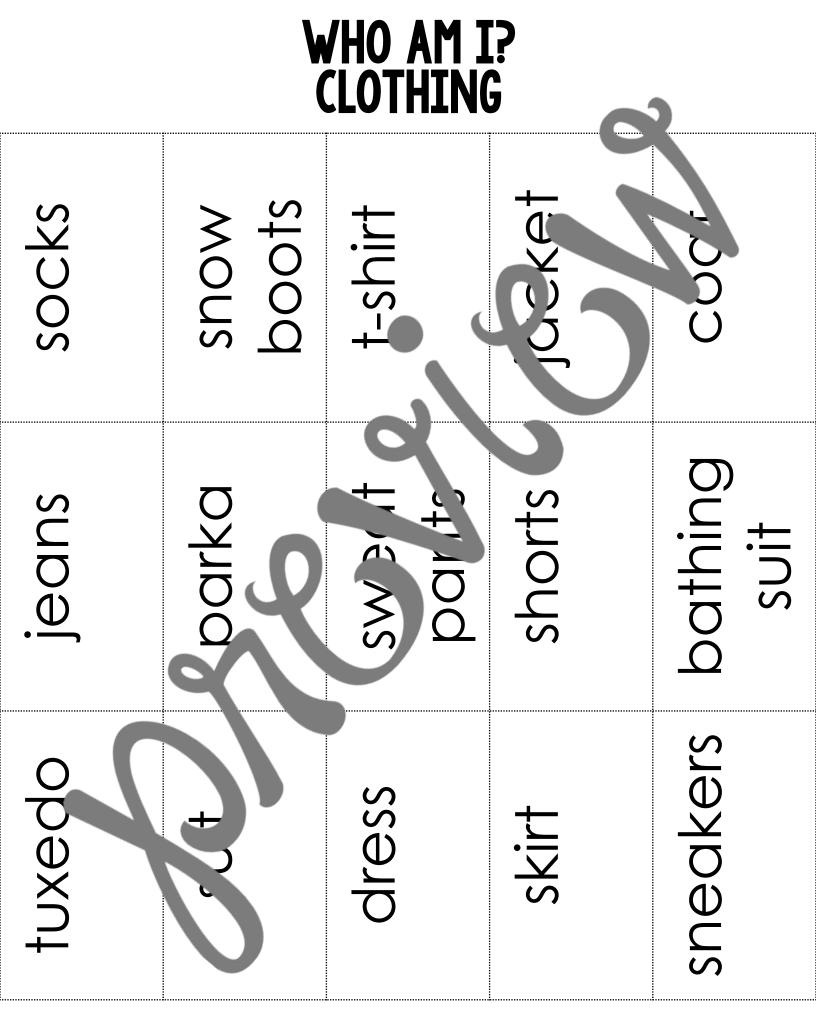


# WHO AM I? School supplies

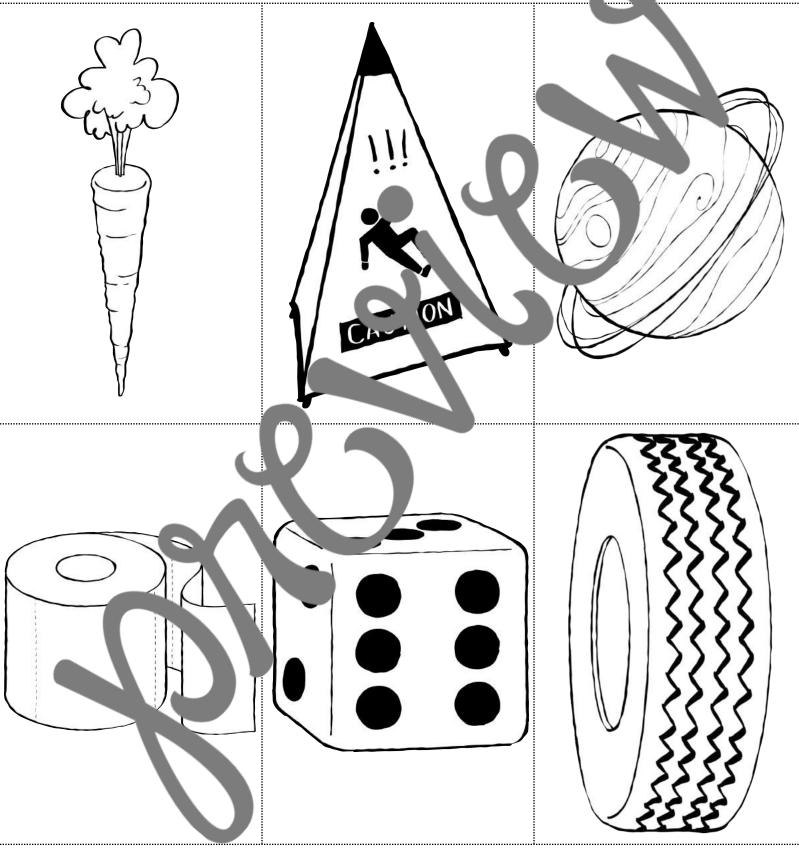
hand	iourabook	binder
initiar	iourabook	dry erase
di ilissues	cubes	Color
ackpack	ruler	penci-



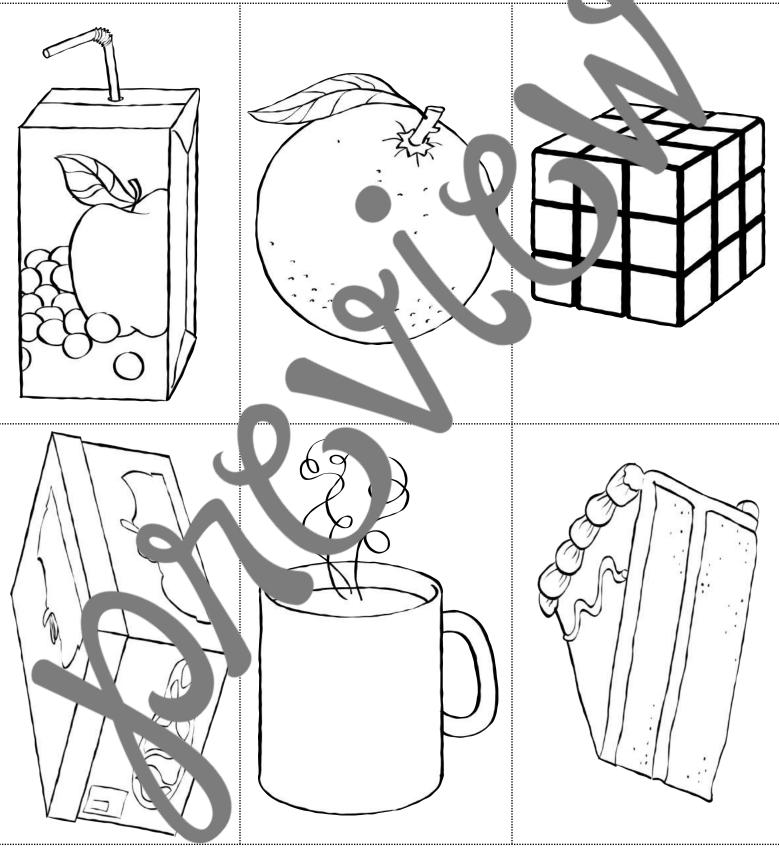


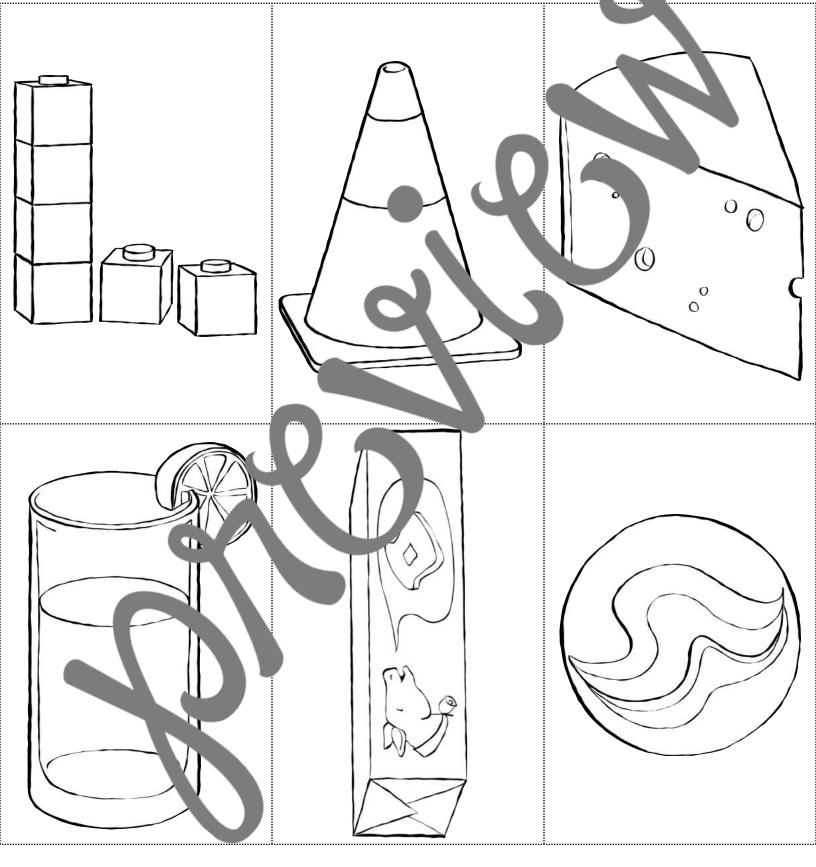














# ALL ABOUT ME QUIZ QUIZ TRADE

#### Directions for All About Me Quiz Constrade

- Each student receives a card. 1
- Students stand up, hand up, and provide to 2. find a partner.
- 3. Partners greet one anothe  $\therefore$
- 4. Partner A asks partner B b questi n on their card.
- 5. Partner B answers.
- 6. Partner A asks pater B a forwup question or comment.
- 7. Partners switch and repeat steps 4-6.
- 8. Partners trace cards and thank one another.
- 9. Students finan new partner through stand up, hand up, putting and repeat the process or a ng as time allows.

#### **Optional** x ension

classmates. ©2017TeachingInTheFastLaneLLC

Stuck ts create their own question cards to lear , ore about their peers.

After the activity is complete the teacher can ask for stude its to share out something that they have learned about one of their 72

# ALL ABOUT ME QUIZ QUIZ TRADE

### **Tips for Implementation**

- Model for students what it looks like and sounds like to greet their partner ask a follow up question, praise their partner or thank their partner.
- Speak with students bout ow to sufely stand up, hand up, par up by finding the partner closest to thein, not running....

### Why All About Me Qu'z Quiz Trade?

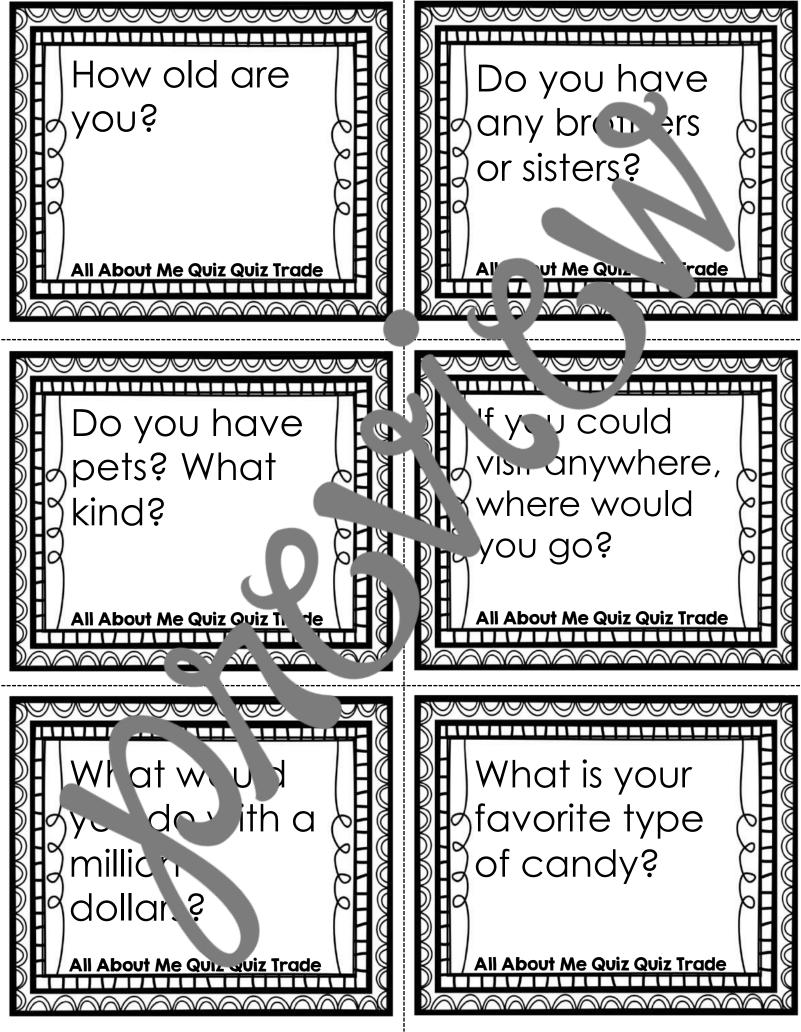
 Students practice in tening and speaking skills while working with multiple partners. By murning about one another a bond is forment that will build a relationship amor an ee's.

### Whe is 'ne ideu?

- Dil ection
- II Aby JT Me Quiz Quiz Trade question carc
- Page of Jank All About Me Quiz Quiz Trade cards for sudents to create their own questions

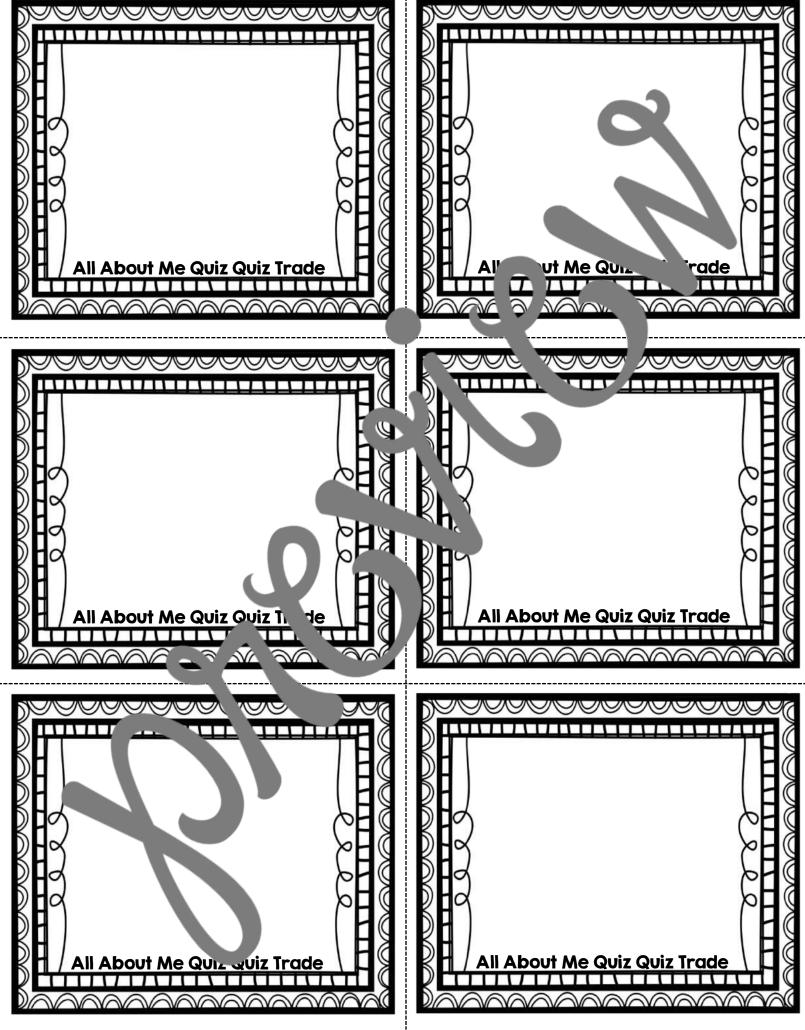












#### **MAKING WORDS Directions for Making Words** Students form teams of four. 1. If teams of four cannot be achieved a group of hree or five will work too. The Making Each team has one recording sheet wind 2. Words phrase and one writing user sil. Using round robin stude ts create as man words 3. from that phrase as possible in the allottee time. Round Robin Recording sheet on Jw. ting utensil begin with one student where we word from the phrase and writes it wn. Recording <u>t</u> and <u>riting</u> utensil are then passed to the sive the left in a clockwise motion who continues with their turn. Tean's locke as nony rotations through as they can. If a densis stuck their teammates can help em cut, but mey must be the person to write the ' won A cine tire allotted has run out teams count up 4. hew many unique words they have listed. Teams perform a team or class cheer to celebrate 5 1n. SU SS.

### Option a. Extension

New phrales c in be named for students to create words out c or eams can compete with one another to see who has the most unique words scattegories style.

## **MAKING WORDS** Tips for Implementation

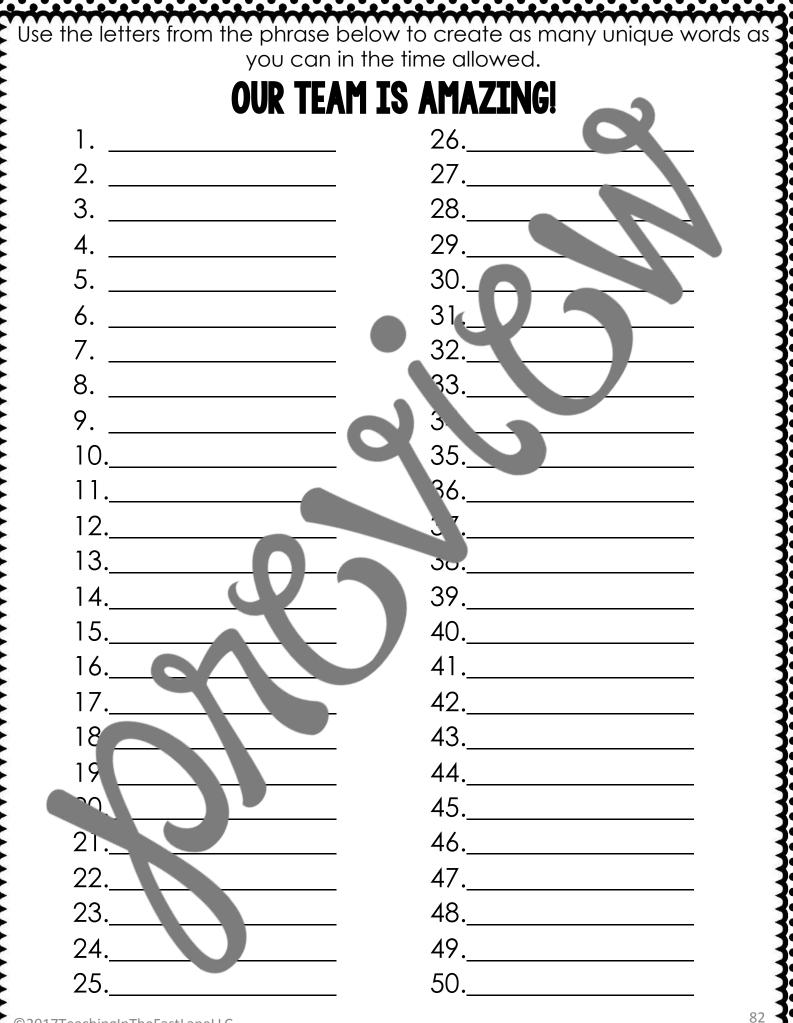
- Model for students what it looks like to patiently wait their turn as well as here it looks and sounds to help a stuck an male out.
- Remind students to be whither volues so that they don't give their unit we words away to other teams.
- You may want to all visit dense to skip a turn if they are unsure of a word, but I would not recommend a wind students to skip more than and turn in a low.

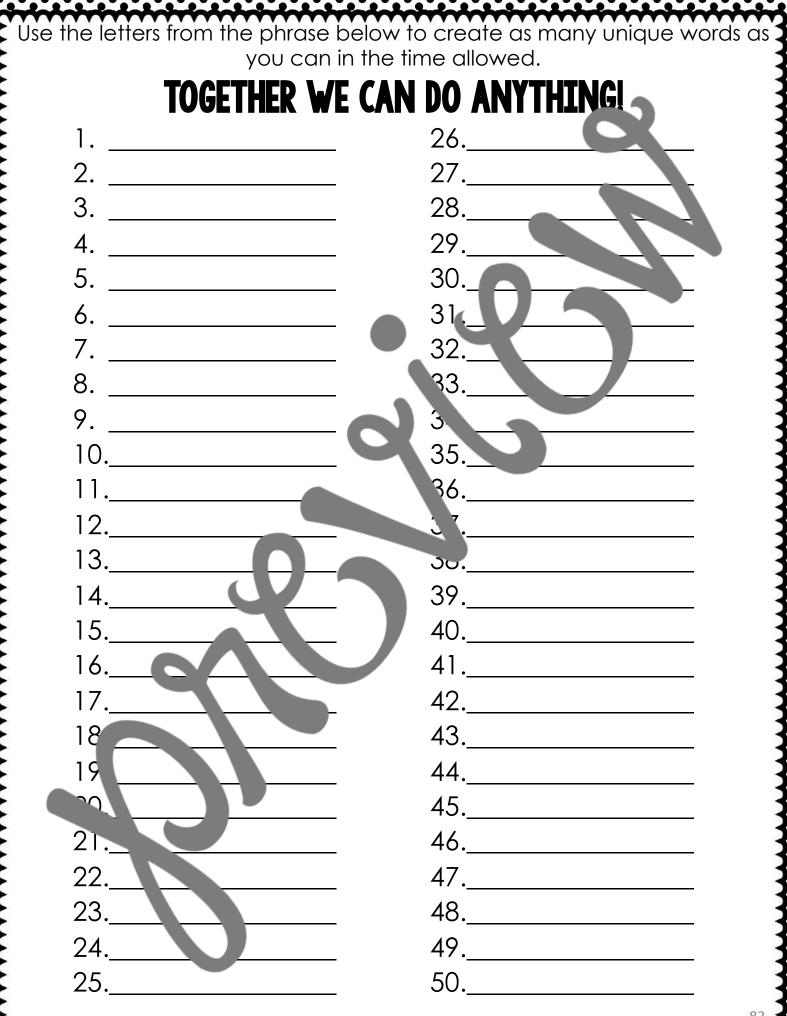
### Why Making Vords

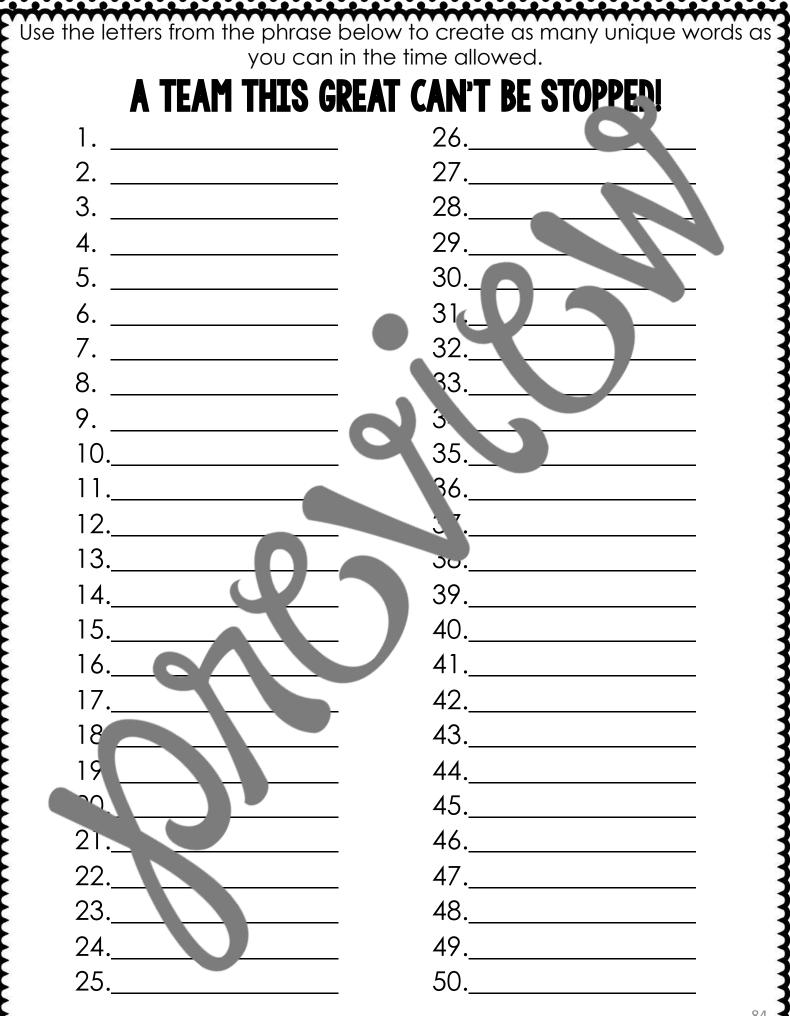
 Students machine their listening and speaking skill while working as a team.
 Positive in 'eral pendence is built between teams, its by working towards a common nonl.

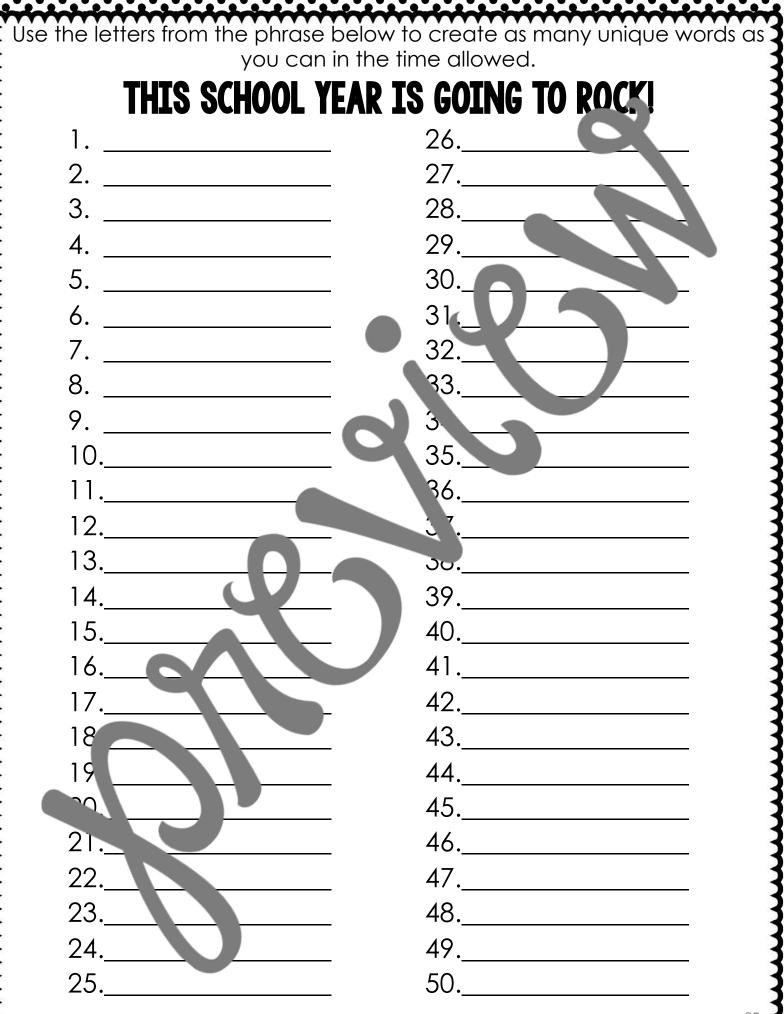
### Wha. J. Juded?

- Directic
- Recording sheet with phrases (5 phrases)
- Record sheet without phrase
- Example recording sheet

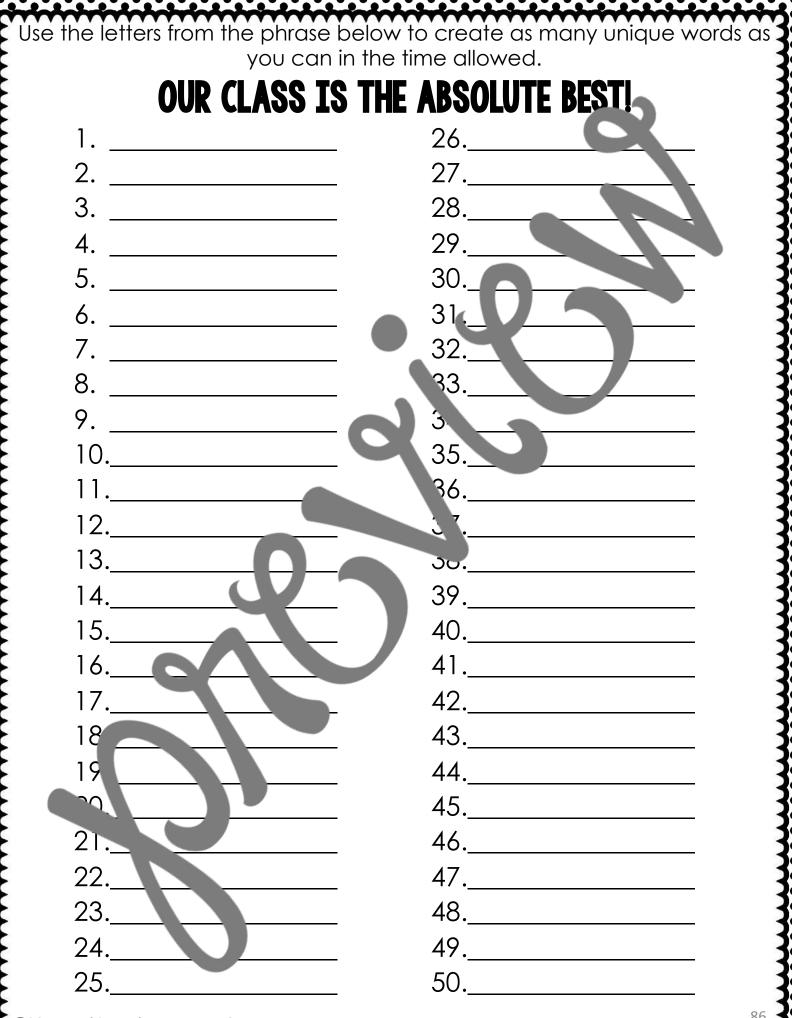


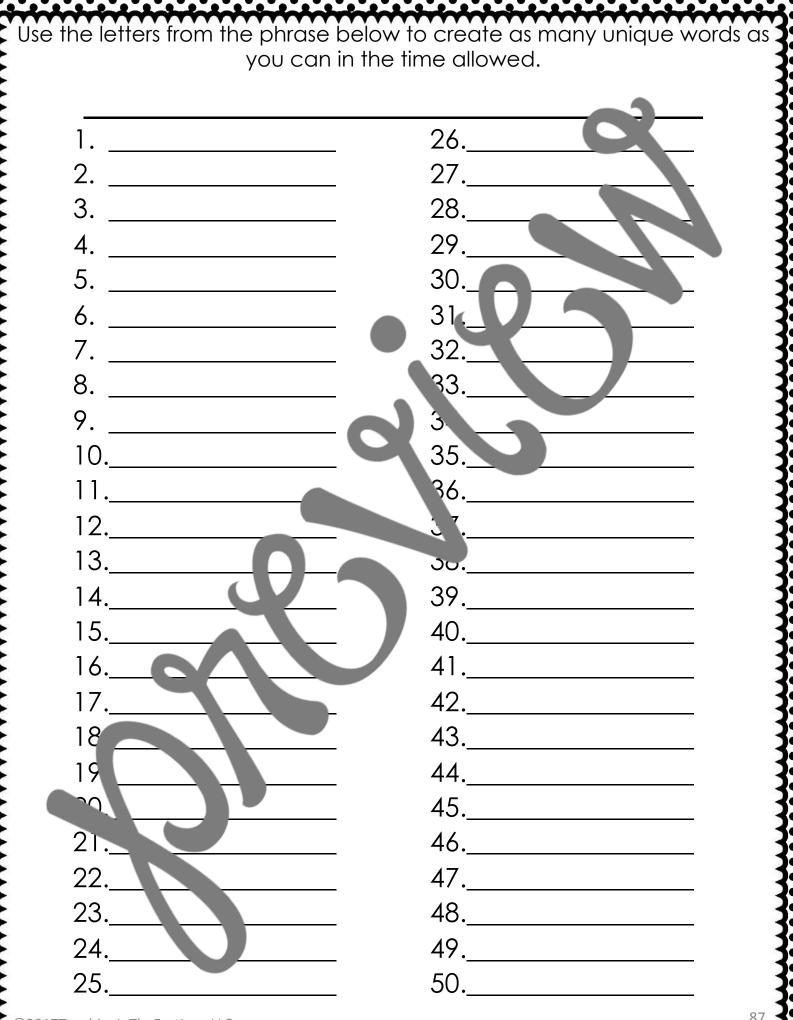






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