

CAROLER'S CALLING

Dice Simulation with
Writing Connection



INCLUDED IN THIS PRODUCT:

- Teacher and student directions for simulation
- Recording sheet
- Sample Recording sheet
- Teacher directions for narrative
- Sample narrative based on sample recording sheet
- Rubric for narrative
- Signs for each location with directions
- Suggested read aloud list

You will need six dice to complete this simulation. I recommend the large foam dice that can be found at the dollar store.

NOTE TO TEACHER

This is a simulation meant just for fun. This is an activity that I do with my students in the days leading up to our Christmas break to have a little fun, and incorporate our narrative writing skills.

TEACHER DIRECTIONS FOR SIMULATION

- Print and laminate each of the location signs and student directions.
 - Hang the location signs and student directions around your classroom and place the die by each poster.
 - Hand out recording sheets to students and review the directions with them:
 - Directions are found on the next page
- Monitor students as they travel around the classroom during the simulation and complete their recording sheet.

DIRECTIONS FOR SIMULATION

- In order to not have a pile up, number students off 1-6 and send them to the following locations:
 1. You are singing with a group.
 2. You wait for your friends by a street lamp.
 3. You begin the night at home.
 4. You meet your friends at a party.
 5. You go to the tree lighting to visit with relatives and see the town Christmas tree.
 6. You wait by yourself to get the night started.
- After each student has their starting location, they should begin to circulate.
- At each location, roll the die and do the event associated with the number rolled. Use the underlined words to record your progress and travel to the next location.
- Once you have established your location, travel there quietly and wait in line to roll the die.
 - If your directive is to stay in the same location, then go to the end of the line and take another turn rolling the die.
- Students should continue to travel from location to location until they complete their recording sheet or time is up.
 - I would recommend allowing students to complete the simulation for about 10-15 minutes.

WITH A GROUP



WITH A GROUP

1. You are having so much fun, you stay with the group.
 2. You are joining some other friends and wait for them by a street lamp.
 3. Your group goes to a home to sing.
 4. The group takes you to a party to spread joy.
 5. Your group goes to sing around the Christmas tree.
- You head out on your own to sing by yourself.

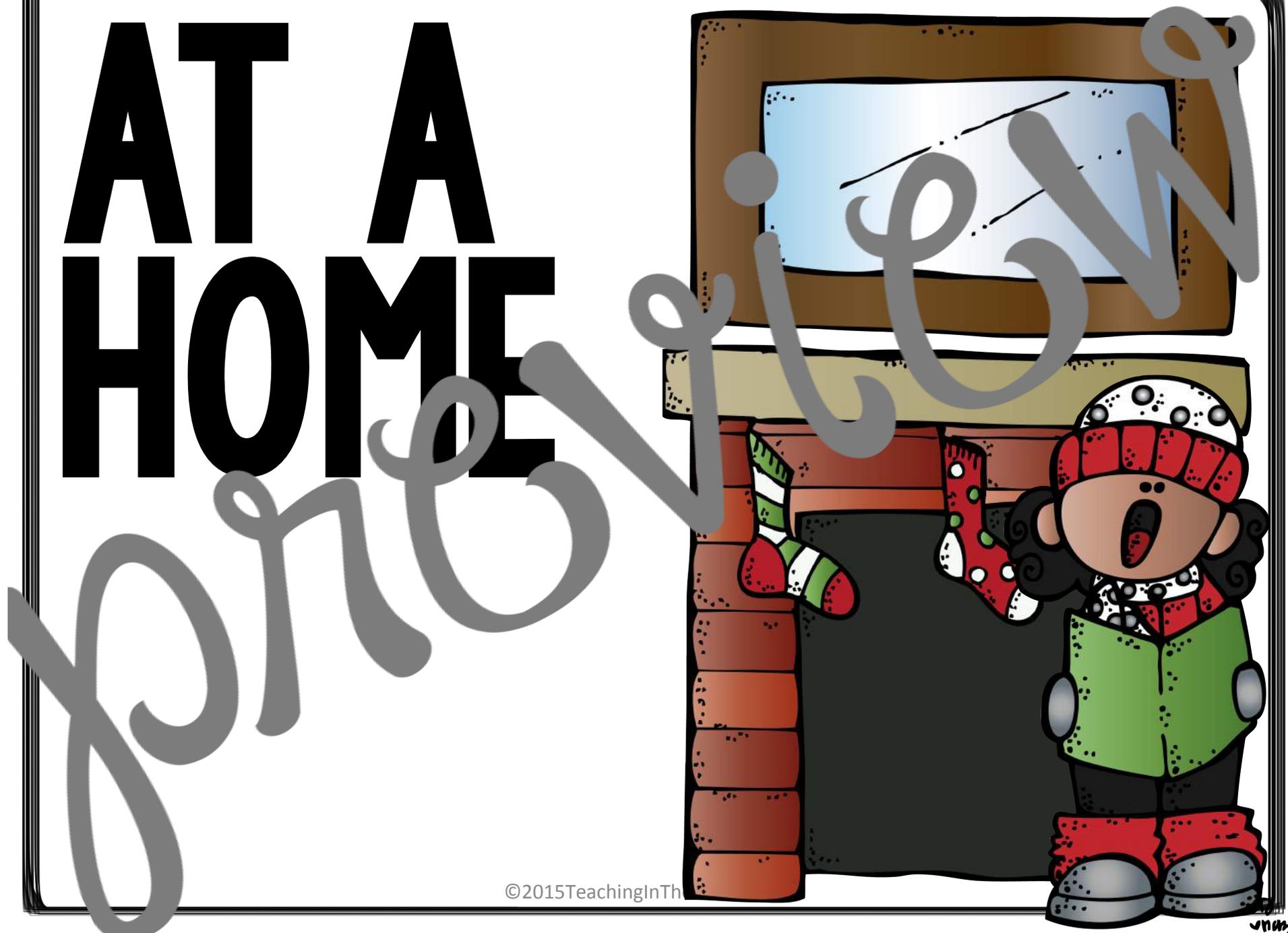
BY A STREET
LAMP



BY A STREET LAMP

1. You join in with a group to sing.
2. You stay by a street lamp waiting for your friends.
3. You decide to head to a home to find someone to sing with.
4. Your friends call and tell you to meet them at a party.
5. You head to the town square to view the Christmas tree.
You decide to be a loner and sing by yourself.

AT A
HOME



AT A HOME

1. At the house you join a group to carol with.
2. After leaving the home you stand by a street lamp to wait for your friends.
3. The fire is warm and cozy, so you decide to stay at home.
4. Your friends come over and your home turns into a party.
5. You and your friends gather around the Christmas tree to sing.
You are going a little stir crazy and head out on your own to find somewhere to sing.

AT A PARTY

one million

AT A PARTY

1. The party dies down, so you head out with group to sing.
2. The party is too loud for you, so you head out to a street lamp to wait for your friends.
3. You are getting tired, so you head home.
4. This party is awesome! You stay at the party.
5. You head to the town square with your friends to view the Christmas tree lighting.
6. It's getting late, so you head home by yourself.

AROUND THE CHRISTMAS TREE



AROUND THE CHRISTMAS TREE

1. You join in with a group to sing.
2. You stay by a street lamp waiting for your friends after the tree lighting.
3. You are tired and head home to get a snack.
4. After the Christmas tree lighting your friends invite you to a party.
5. The tree is beautiful, and you decide to stay and sing around the Christmas tree.
6. You decide to be a loner and sing by yourself off to the side of the tree.

BY YOURSELF

phonics



BY YOURSELF

1. You are singing alone when a group passes by and invites you to join in with the group.
2. You stay by a street lamp waiting for your friends.
3. You decide to head to a home to find someone to sing with.
4. Your friend calls and tell you to meet them at a party.
5. You head to the town square to view the Christmas tree.
6. You are enjoying singing on your own and stay by yourself.

Name _____

Date _____

CAROLER'S CALLING DICE SIMULATION

1	Begin	11	
2		12	
3			
4		1	
5		1	
6		18	
7		17	
8		18	
		19	
		20	

CAROLER'S CALLING DICE SIMULATION

EXAMPLE RECORDING SHEET

1	Begin with a group	11	With a group
2	By a street lamp	12	At a party
3	On your own	13	By a street lamp
4	At a home	14	Around the Christmas tree
5	At a home	15	At a home
6	At a party	16	At a home
7	Around the Christmas tree	17	On your own
8	At a home	18	With a group
9	On your own	19	Around the Christmas tree
10	With a group	20	With a group

TEACHER DIRECTIONS FOR NARRATIVE

- After completing the dice simulation, students are ready to write a narrative from the point of view of carolers traveling around town on Christmas Eve.
- Students should use their recording sheet (the locations they visited) to write a narrative piece about their journey.
- By following their recording sheet and adding details, students will have a narrative describing their journey.
- It is alright for students to not use all of the locations on their recording sheet, but they should include at least five events.
- A rubric for the narrative is included.

SAMPLE NARRATIVE

Last night, Christmas Eve, turned out to be the best time that I have ever had caroling. I know when I think of caroling all night it doesn't seem like a great idea, but it turned out to be an amazing experience!

The evening started when I joined a group of kids I know from school. We met at the corner and walked the entire length of our street singing "Silent Night." As we walked we could see so many smiling faces in the windows of the houses we passed. At a couple of houses people even came out and joined us.

When we got to the end of the street most of the carolers decided it was too cold for them, but I was feeling energized! I waited by a street lamp to see if any other carolers would come by, but when they didn't I decided to just walk and sing by myself. I sang "Little Drummer Boy" completely on sound effects and patting the beat.

The neighbors must have enjoyed it, because Mrs. Grace invited me in to sing for her family and enjoy some milk and cookies. Soon, her house turned into a full on party with everyone singing and dancing. It was great to see so much joy on the faces of each person.

Together we all walked to the town square to the giant Christmas tree. Once there we all joined hands and sang "Joy to the World." It was a magical evening.

Afterwards the cold was starting to get to me, so I ran home to make some hot cocoa, but ventured back out on my own as soon as I warmed up. I ended the evening by joining another group and walking the sidewalks singing "Jingle Bell Rock."

RUBRIC FOR CAROLER'S CALLING SIMULATION NARRATIVE

	1 point	3 points	5 points
Grammar, Mechanics, and Spelling	Many mistakes that make it difficult for the reader to understand.	A few mistakes, but the reader can still understand.	Only 1-2 mistakes and the reader can understand.
Organization and Coherence	Story does not make sense or follow order of events.	The story follows order of events, but lacks coherence.	The story follows a logical order and is coherent.
Events from recording sheet	Includes less than 5 events from the simulation.	Includes 5-9 events from the simulation.	Includes 10 or more events from the simulation.
Details	No details are added.	A few obvious details are added.	Many imaginative details are added.

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